

Software Pipelining Creates Parallelization Opportunities

*Jialu Huang, Arun Raman, Thomas B. Jablin, Yun Zhang, Tzu-Han Hung
David I. August*



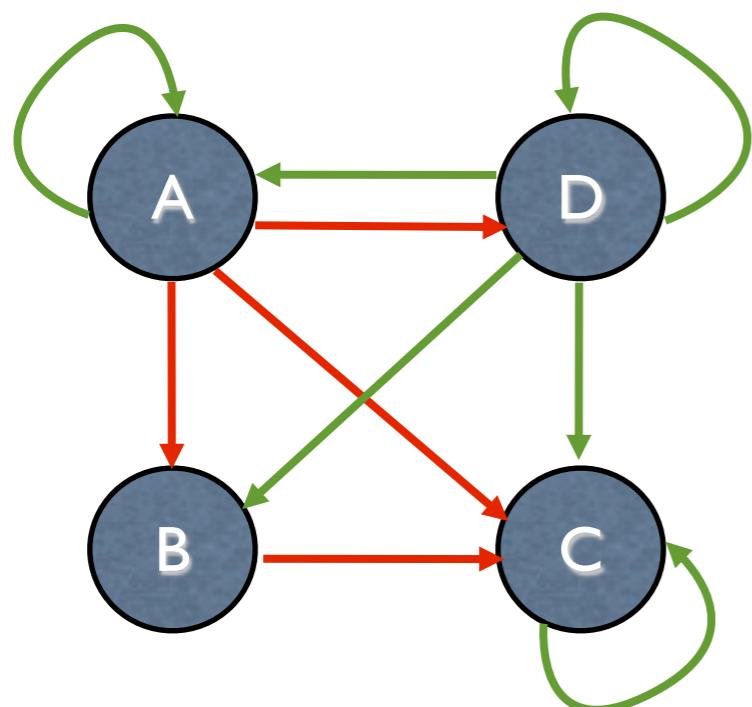
**Liberty Research Group
Princeton University**



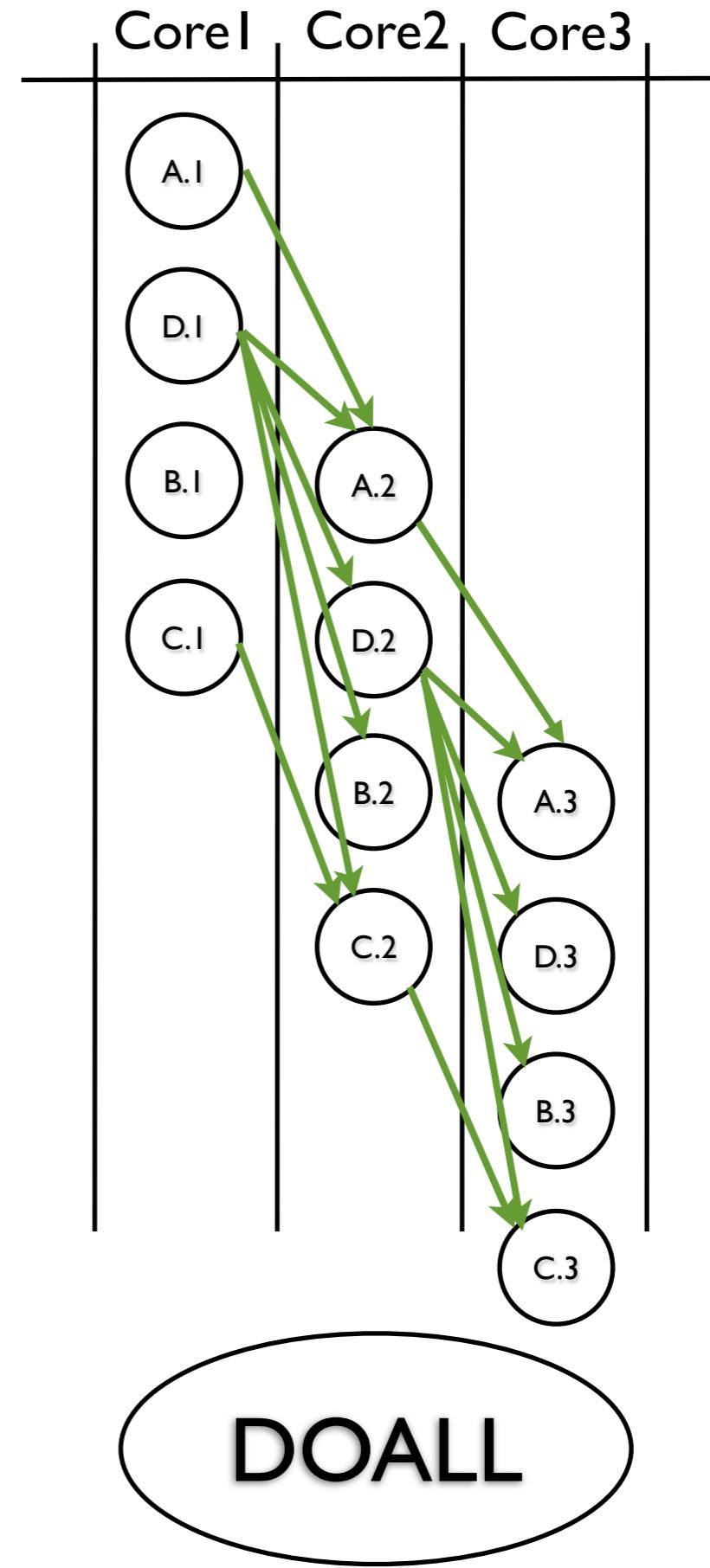
```

node = list -> head;
A: while (node != NULL) {
B:     index = calc (node -> data);
C:     density [index] = update_density
        (density [index], node -> data);
D:     node = node -> next;
}

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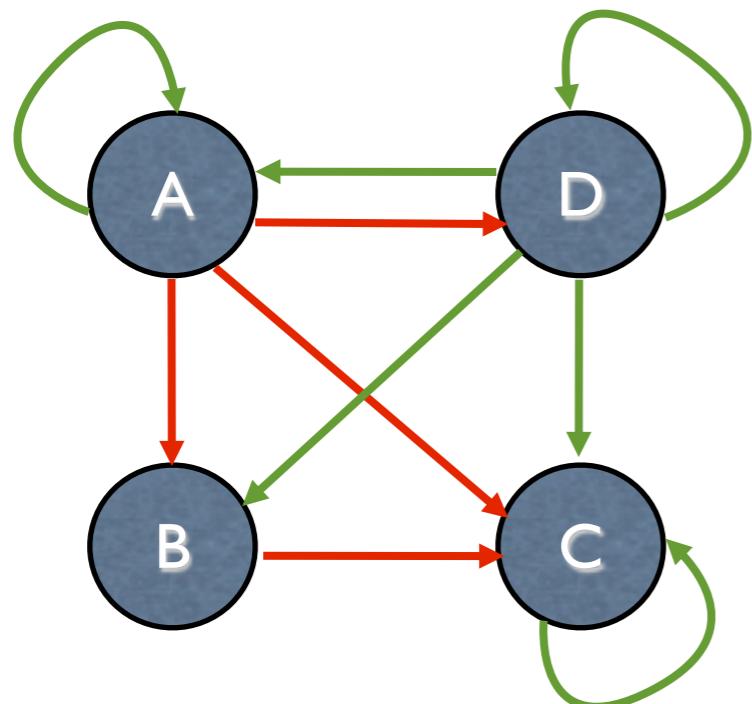
→ intra-iteration dependence
→ cross-iteration dependence



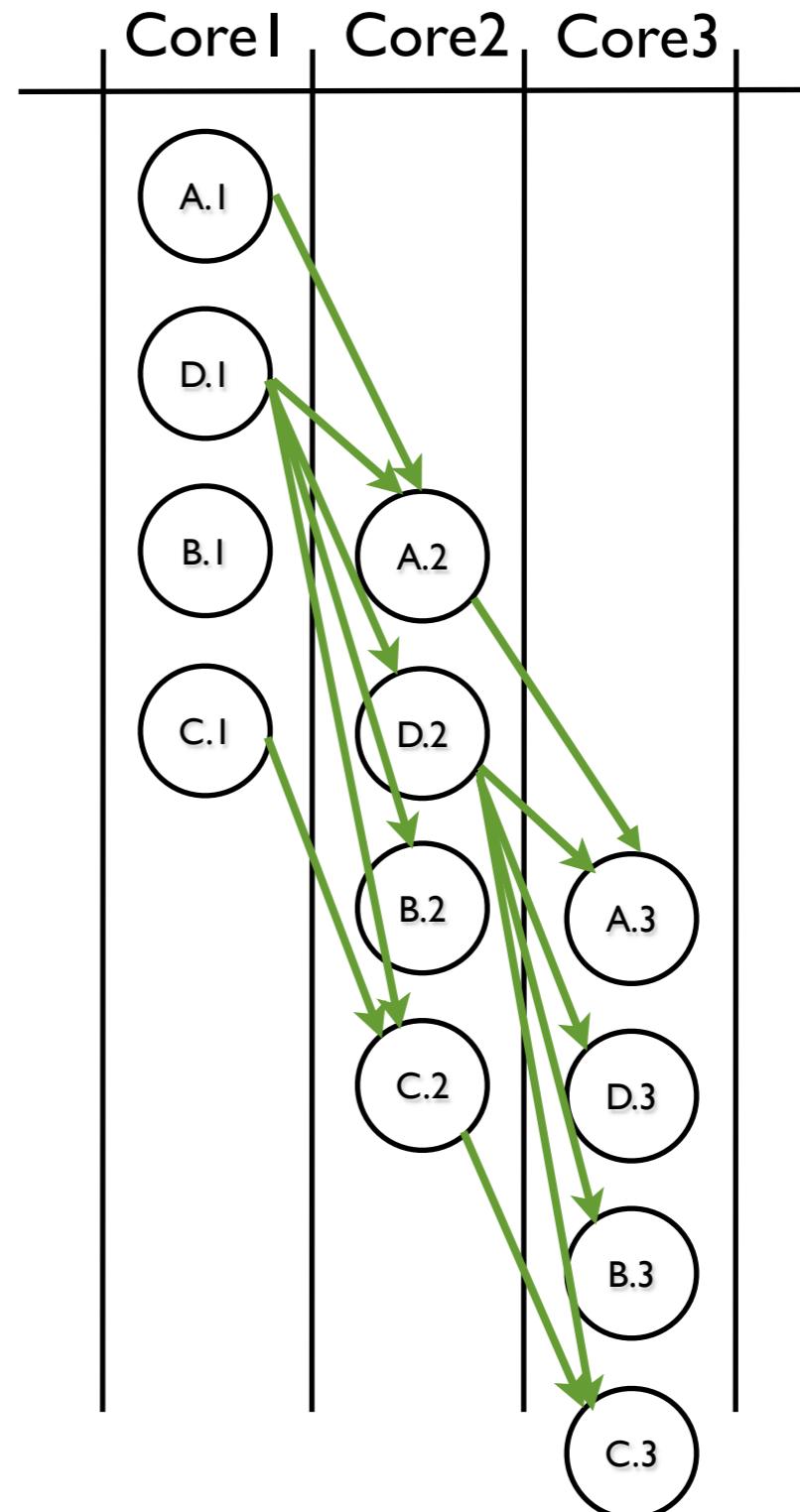
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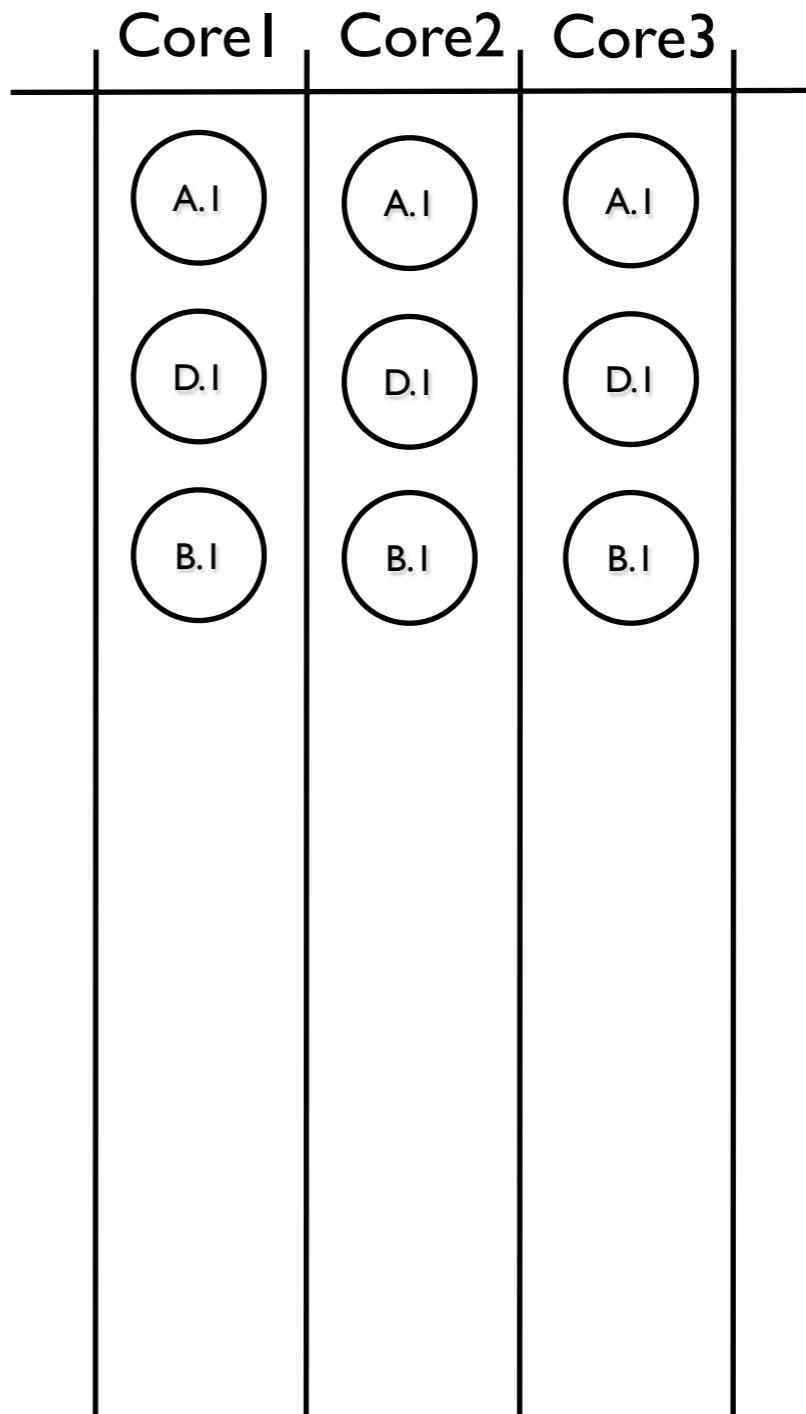
~~DOALL~~

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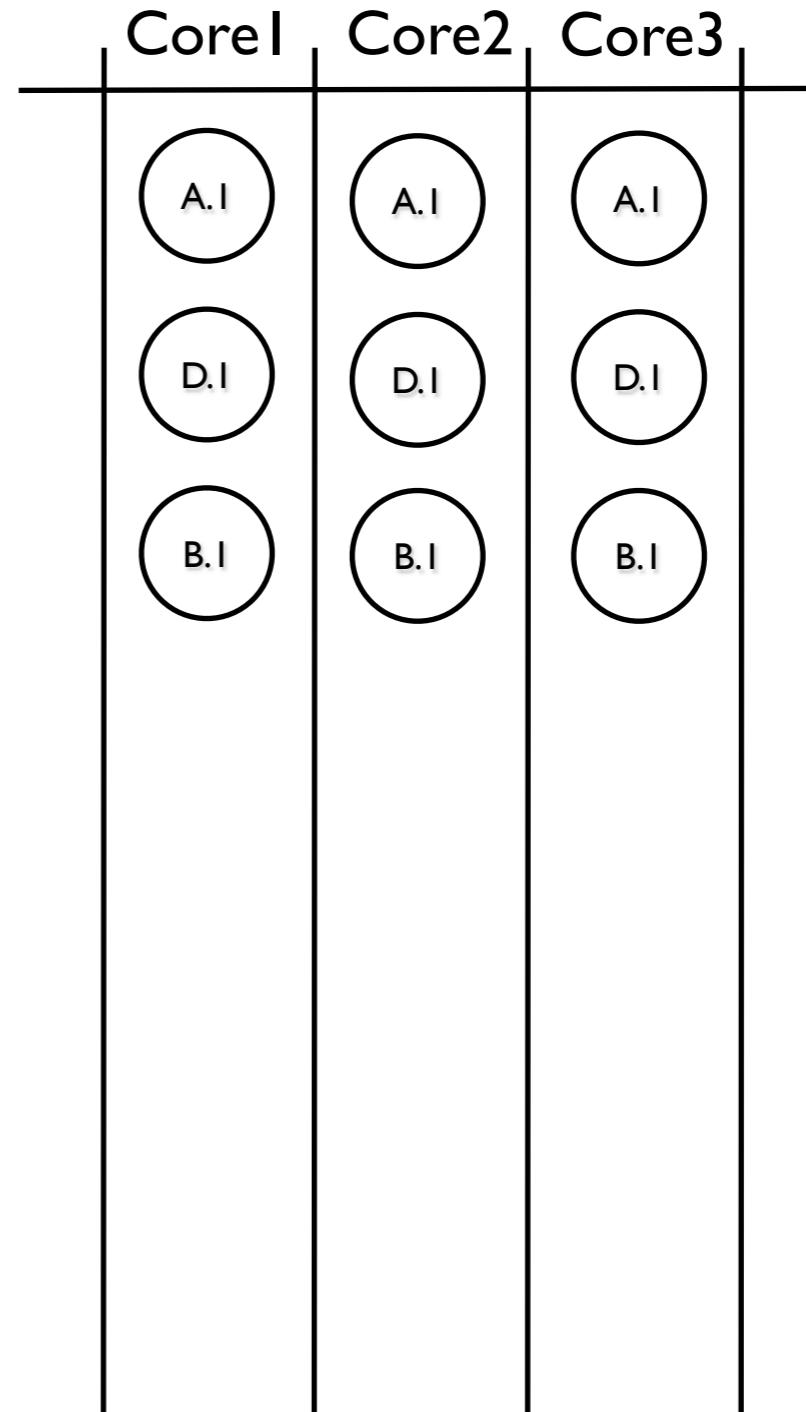
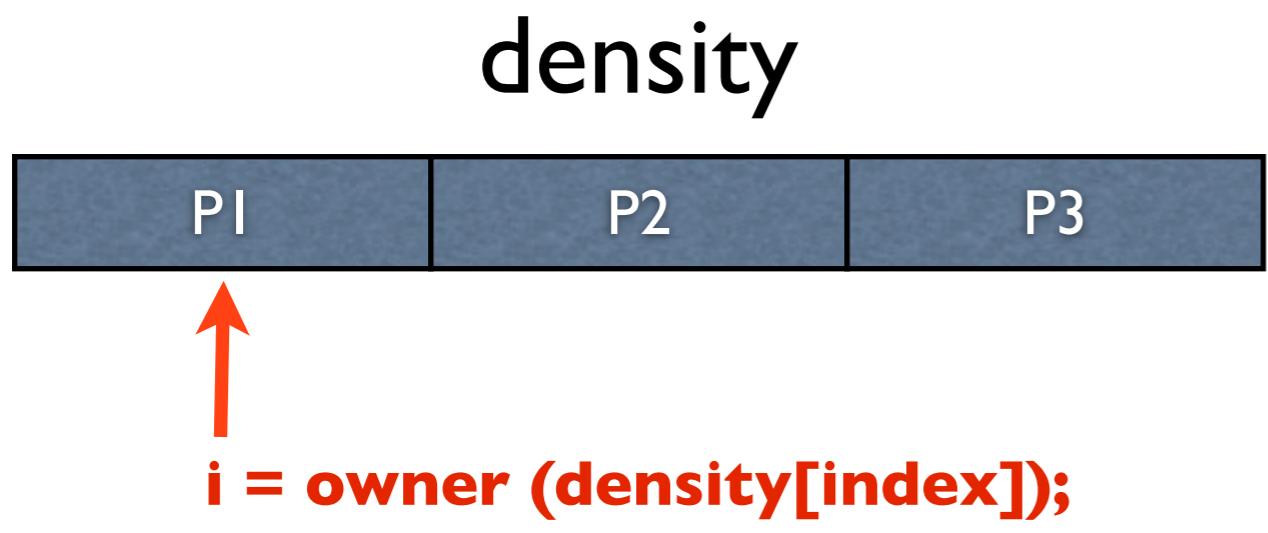
density



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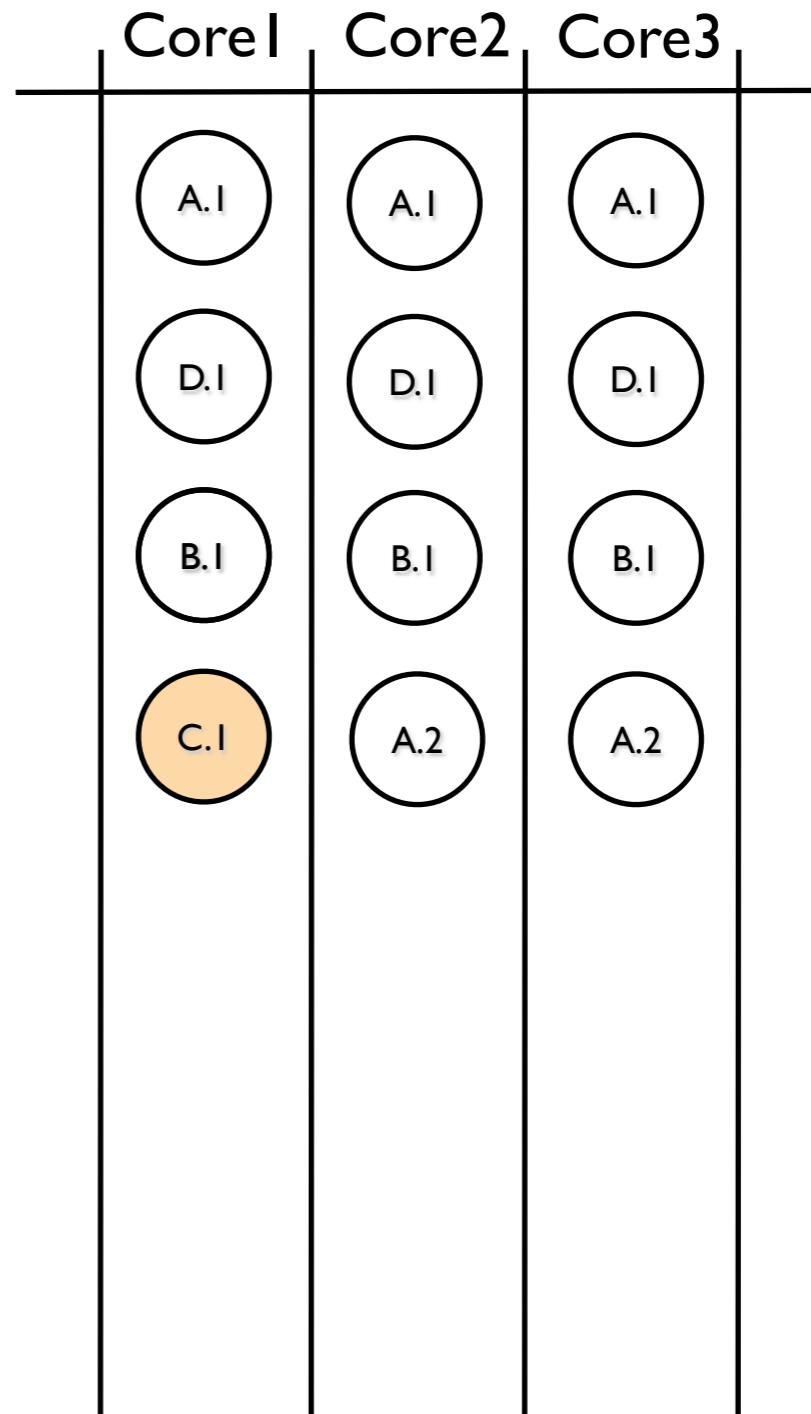
LOCALWRITE

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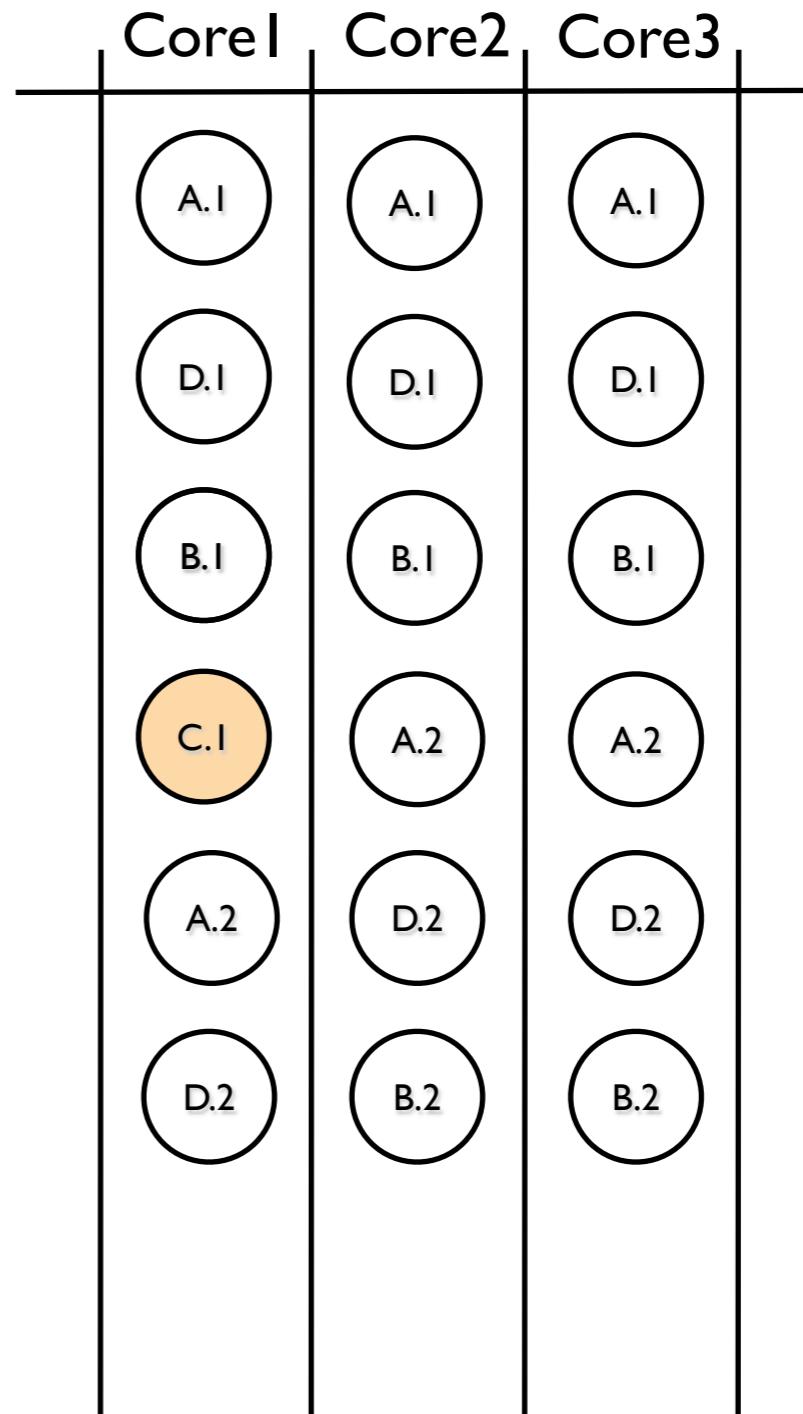
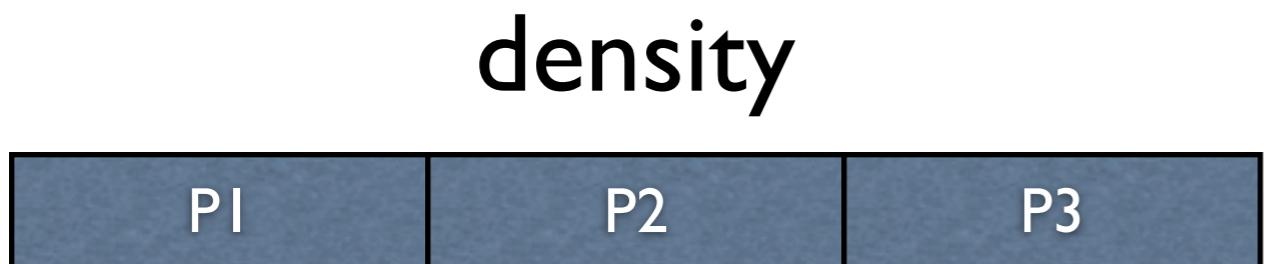
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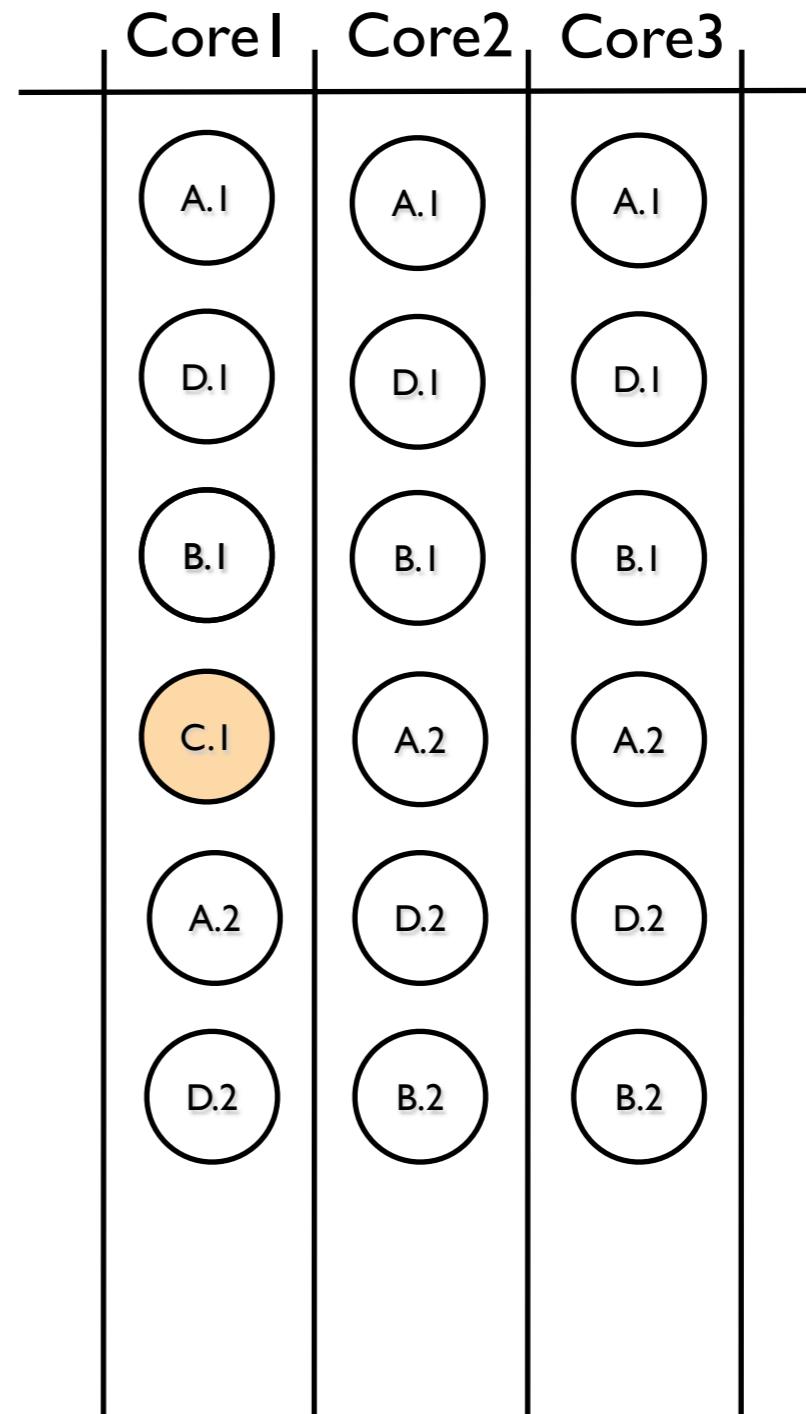
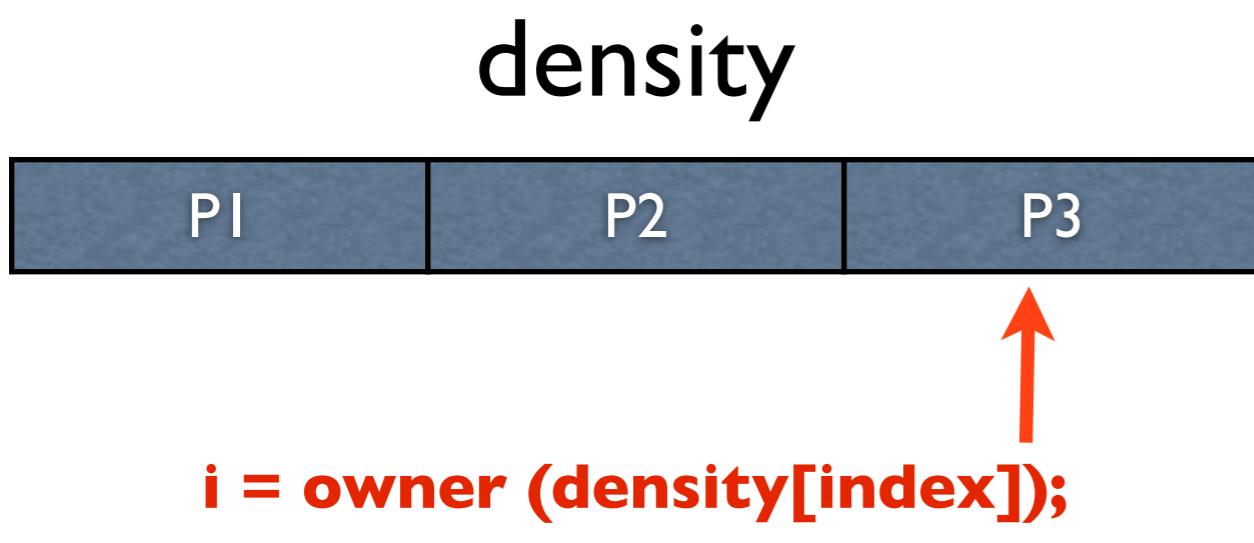
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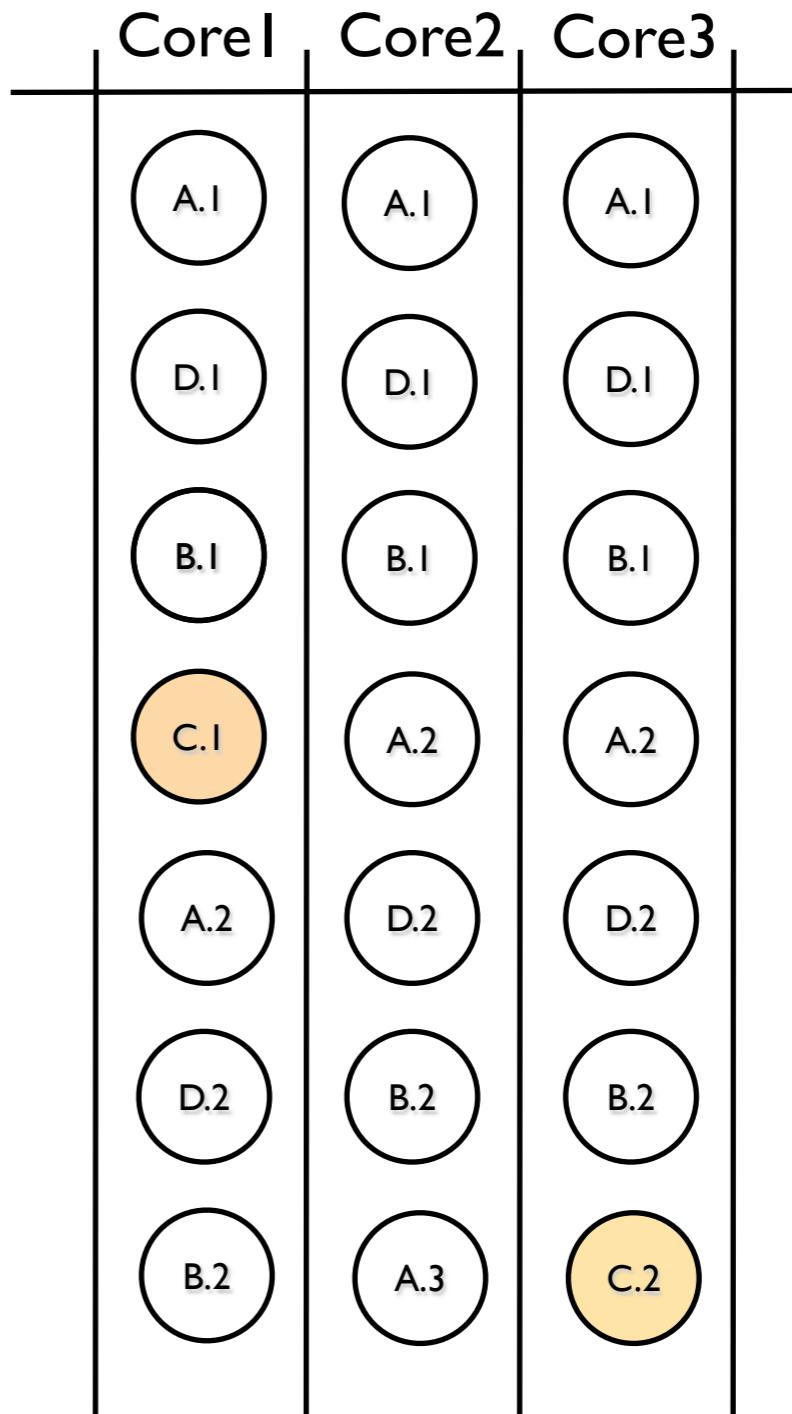
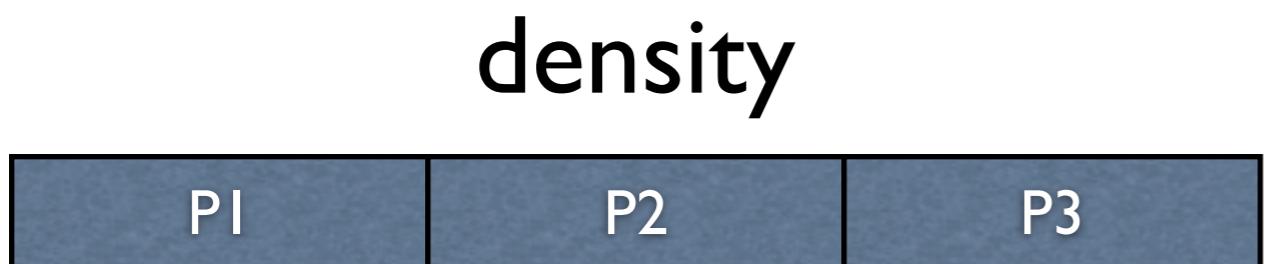
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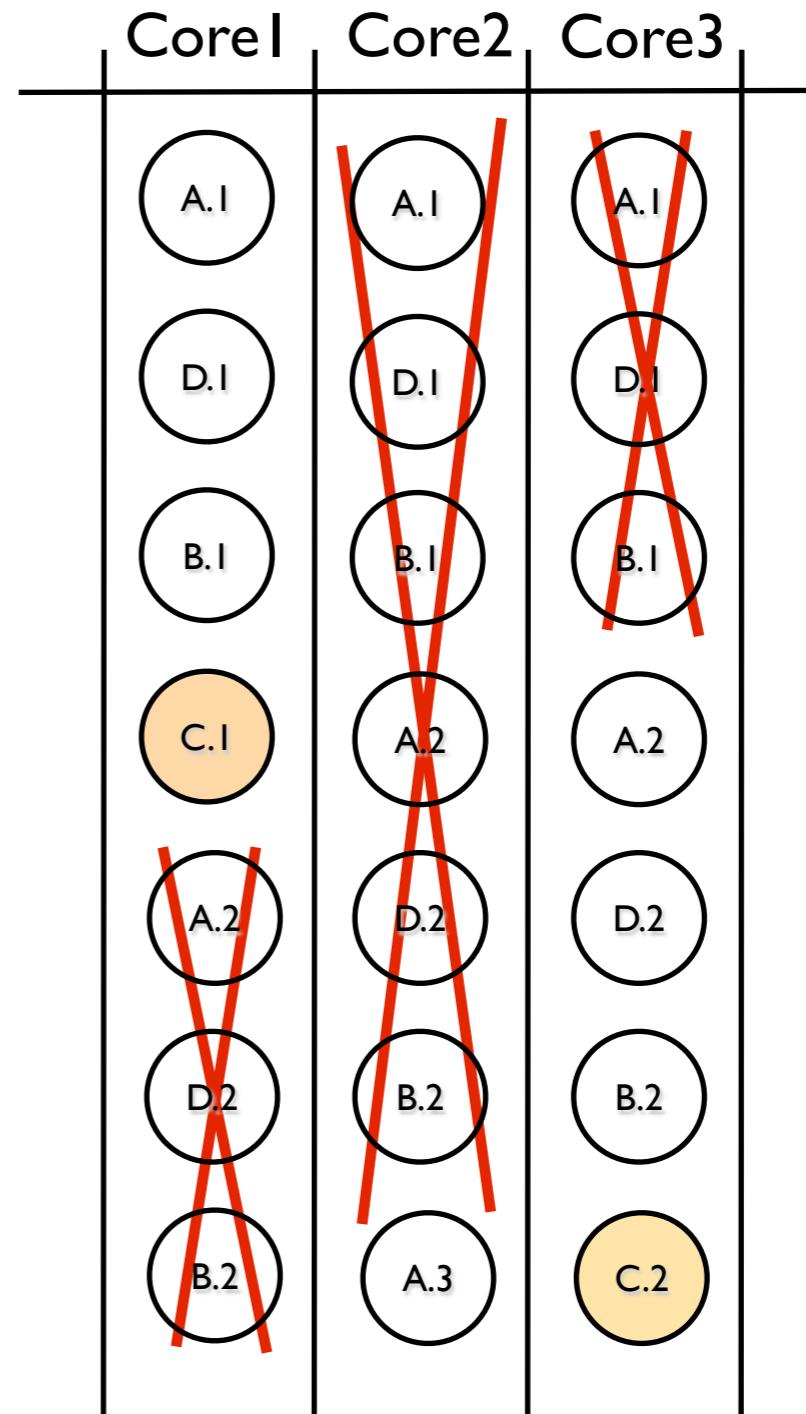


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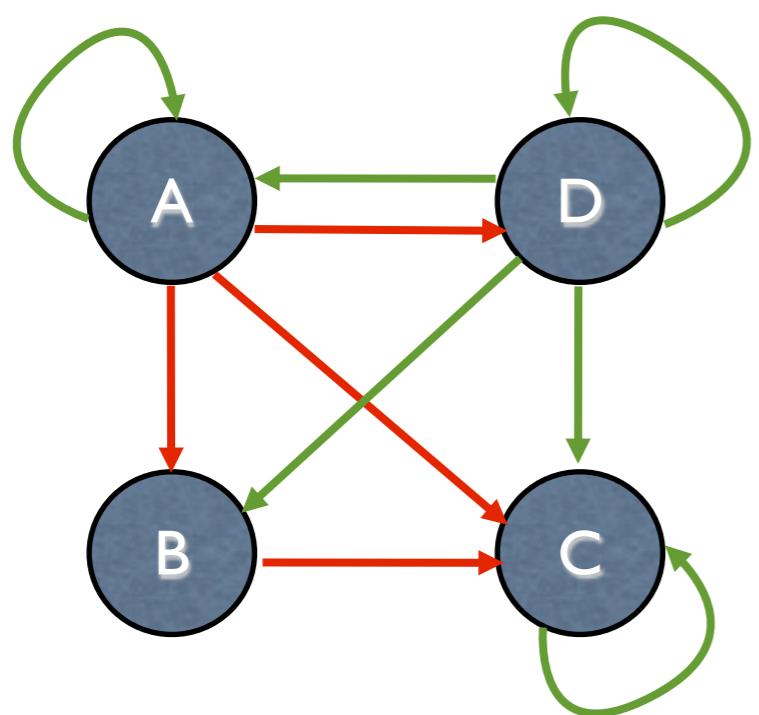
```

density



Original Loop:

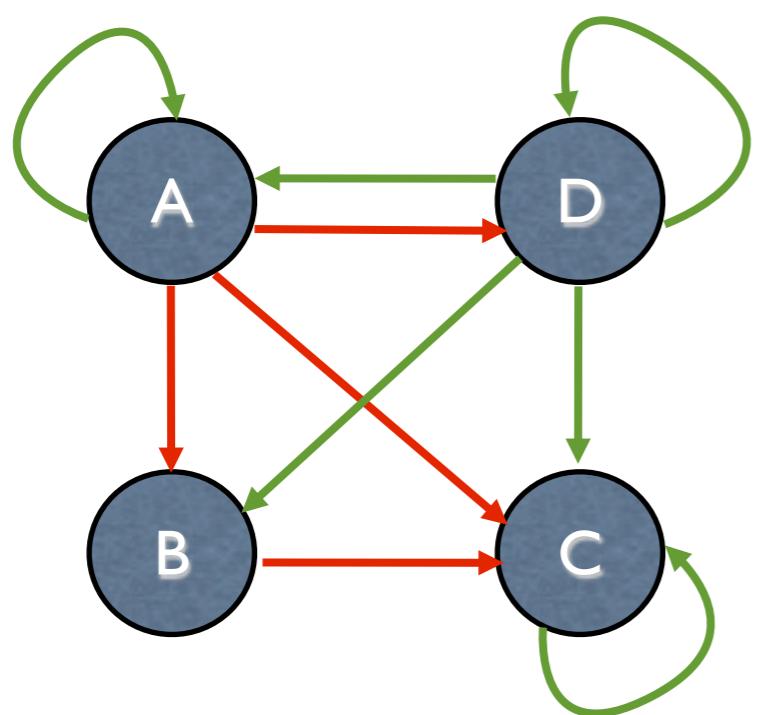
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→ intra-iteration dependence
→ cross-iteration dependence

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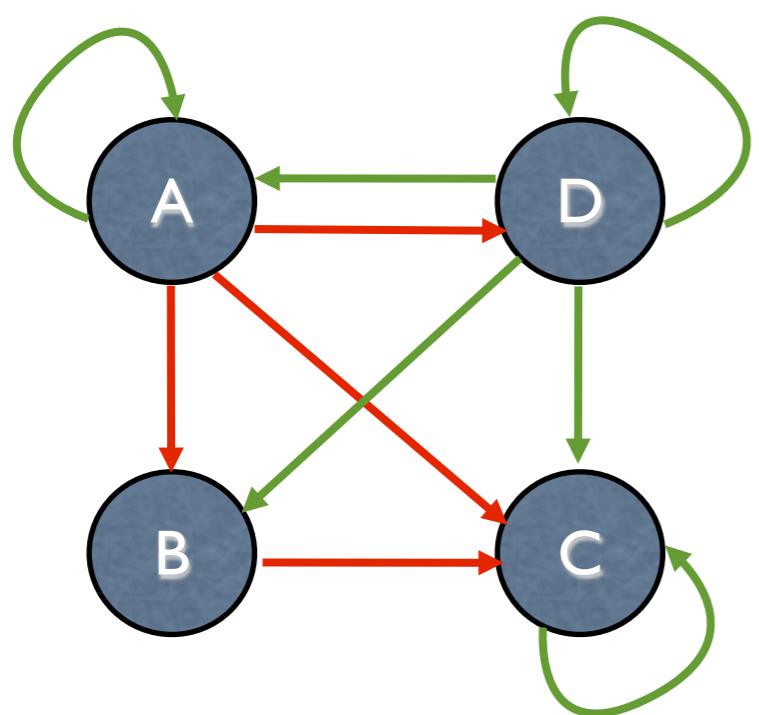
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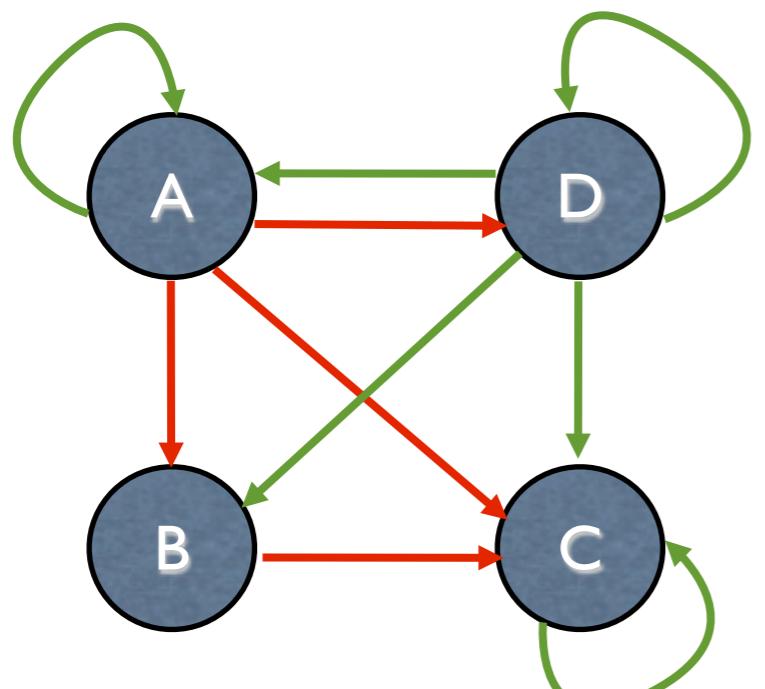


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→ intra-iteration dependence
→ cross-iteration dependence

After Partition:

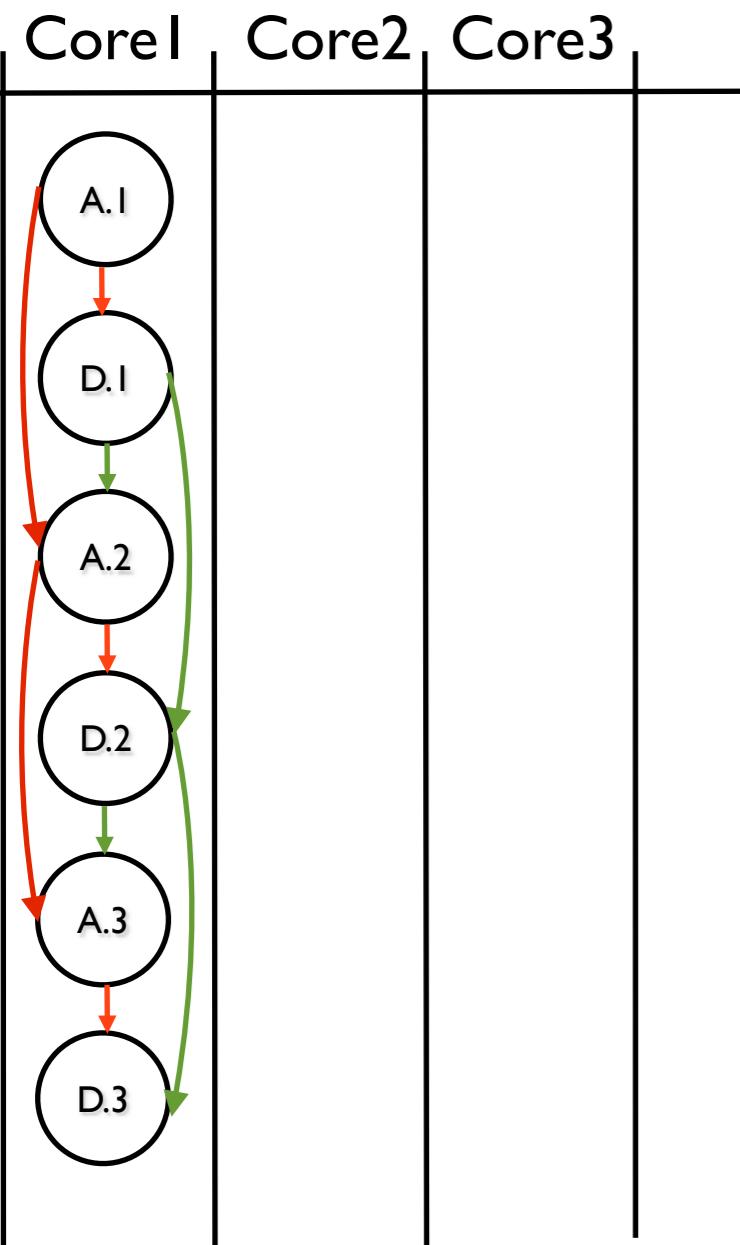
```
node = list -> head;  
A: while (node != NULL) {  
D:     node = node -> next;  
}
```

```
while (TRUE) {  
E:     node = getNodeOrExit();  
B:     index = calc  
         (node -> data);  
}
```

```
while (TRUE) {  
F:     node = getNodeOrExit();  
G:     index = getIndex();  
C:     density [index] = update_density  
         ( density [index], node -> data);  
}
```

Sequential

```
node = list -> head;  
A: while (node != NULL) {  
D:     node = node -> next;  
}
```



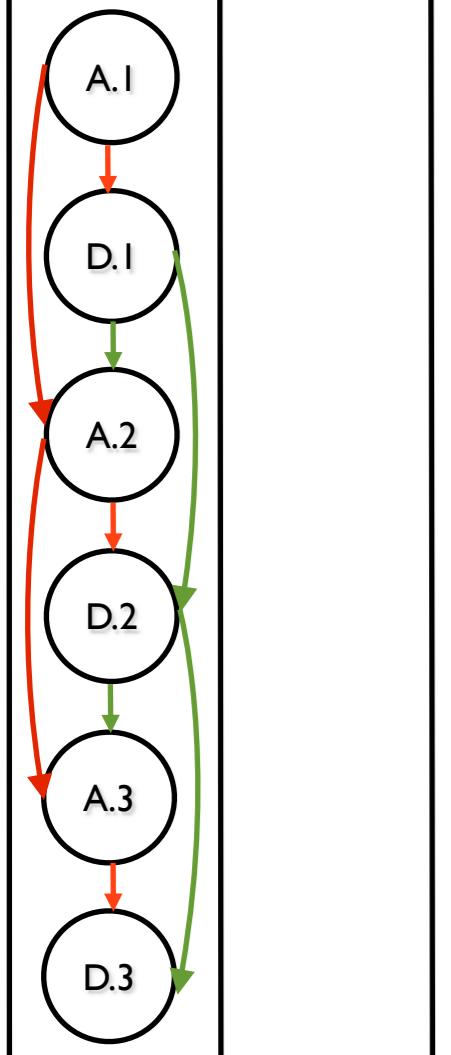
Sequential

```
node = list -> head;  
A: while (node != NULL) {  
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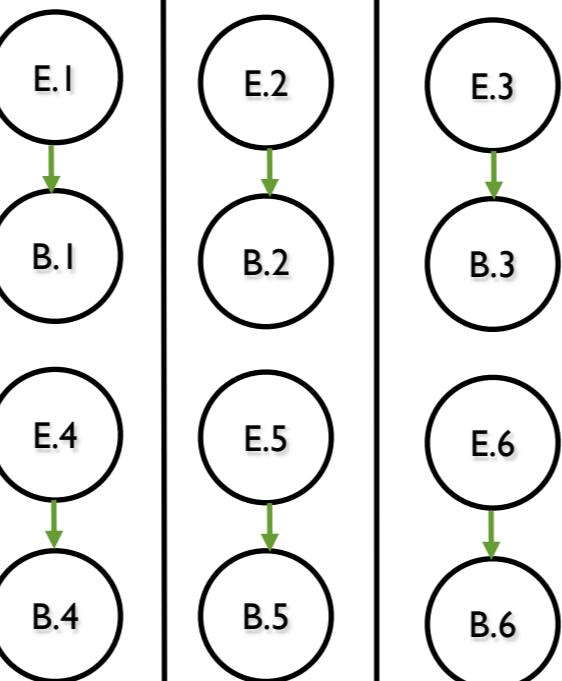
DOALL

```
while (TRUE) {  
E:  node = getNodeOrExit();  
B:  index = calc  
    (node -> data);  
}
```

Core1 Core2 Core3



Core1 Core2 Core3



LOCALWRITE

Sequential

```

node = list -> head;
A: while (node != NULL) {
D:   node = node -> next;
}
    
```

DOALL

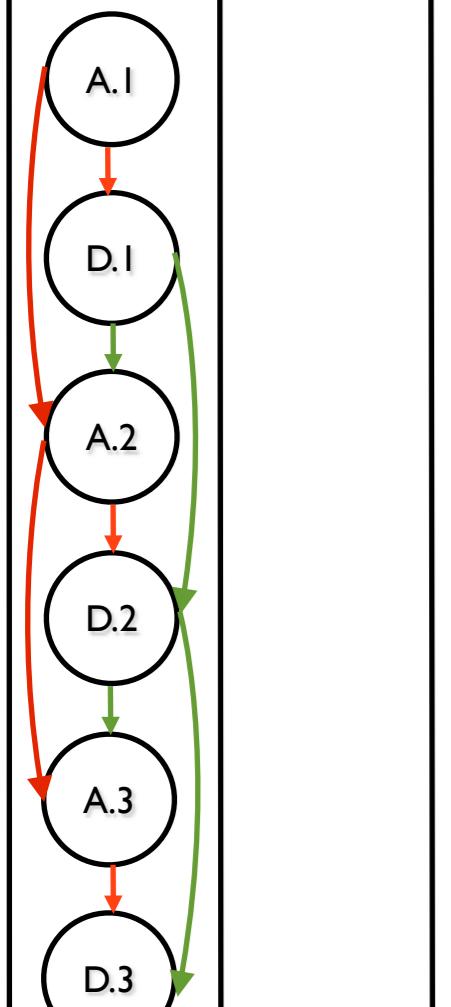
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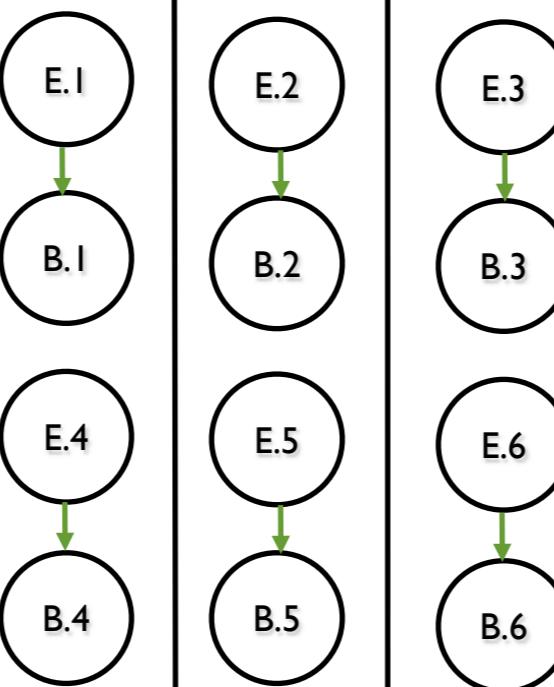
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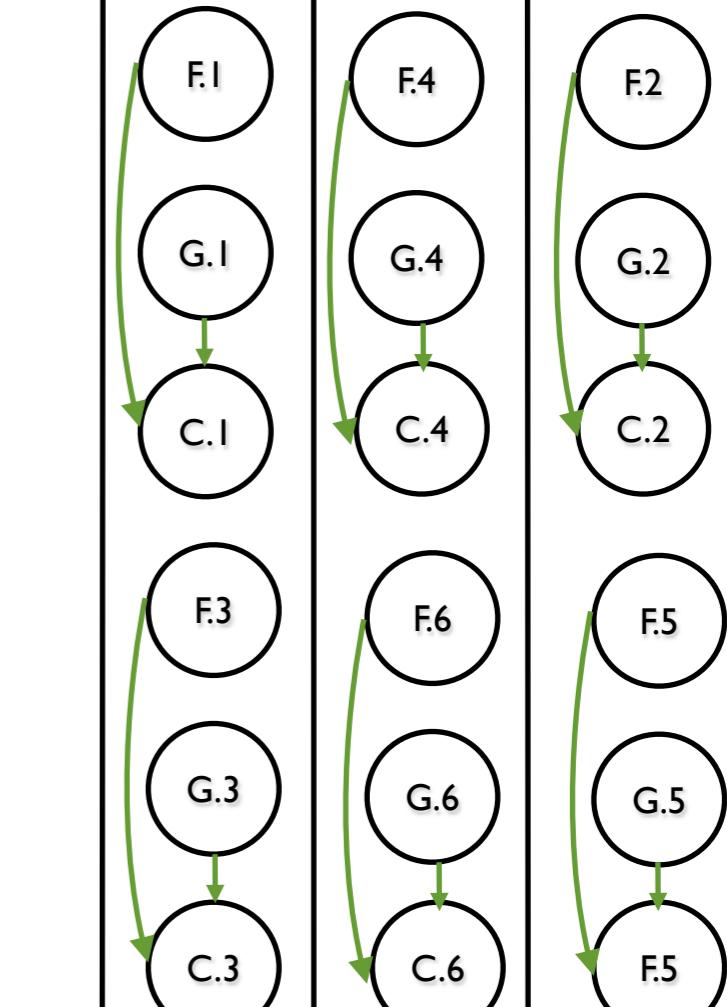
Core1 Core2 Core3



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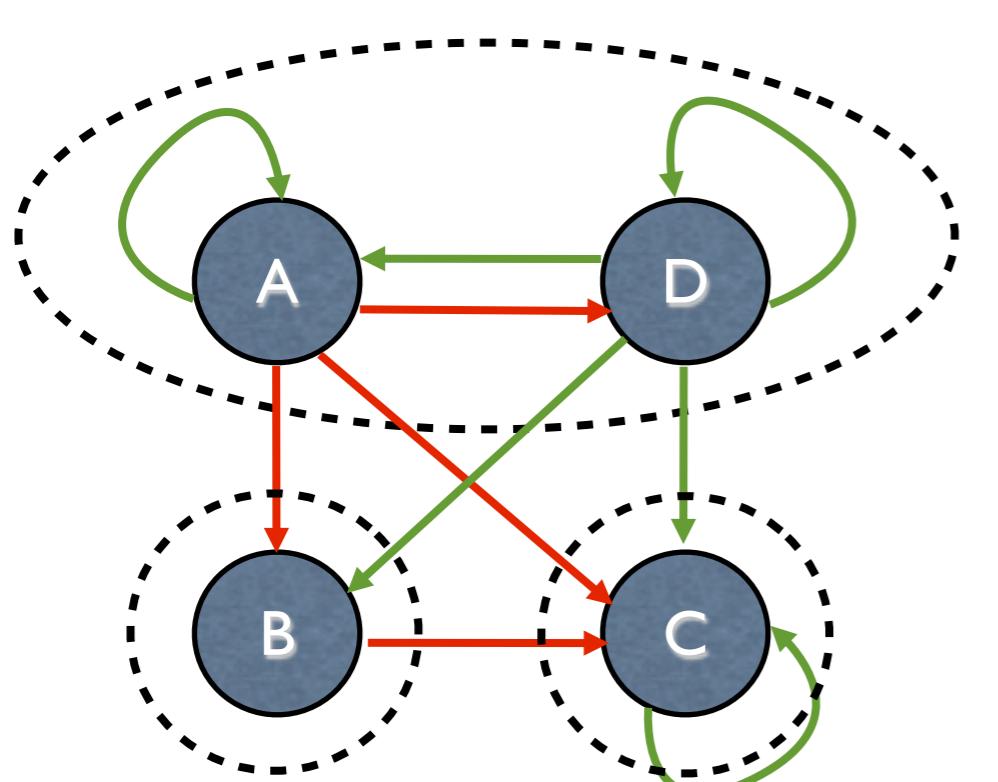
Core1 Core2 Core3



```

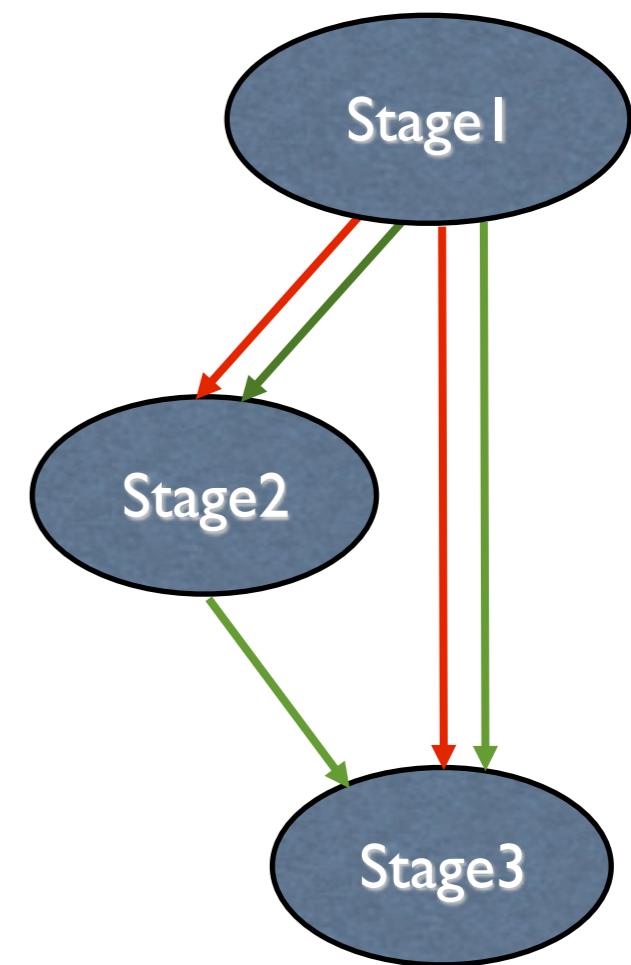
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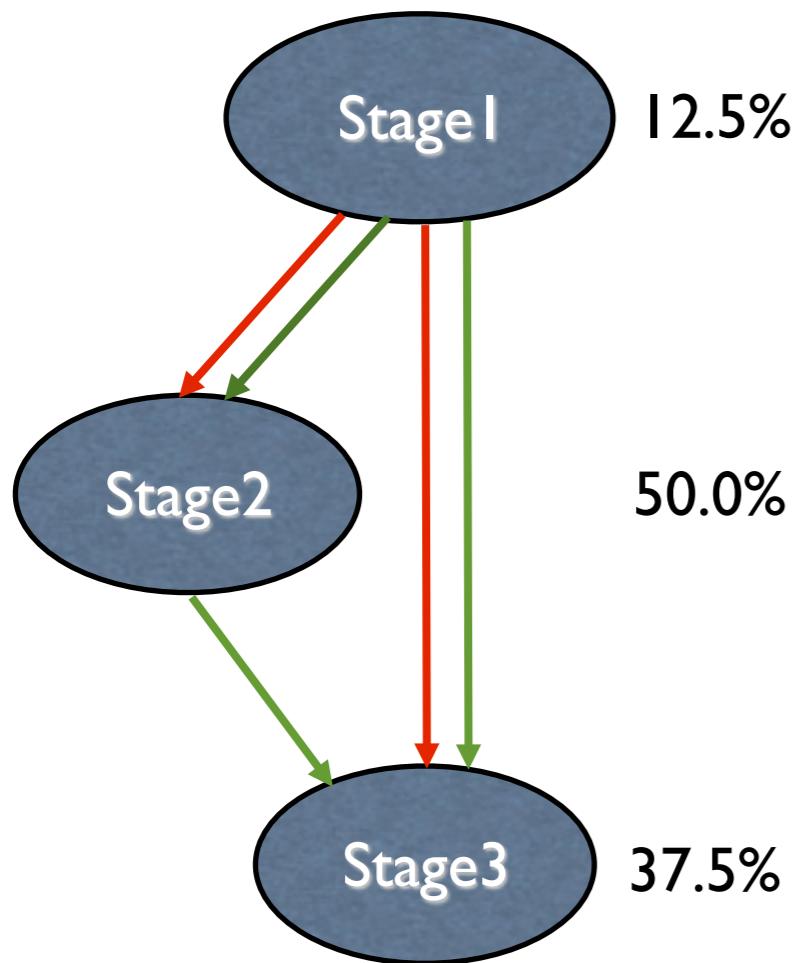
```



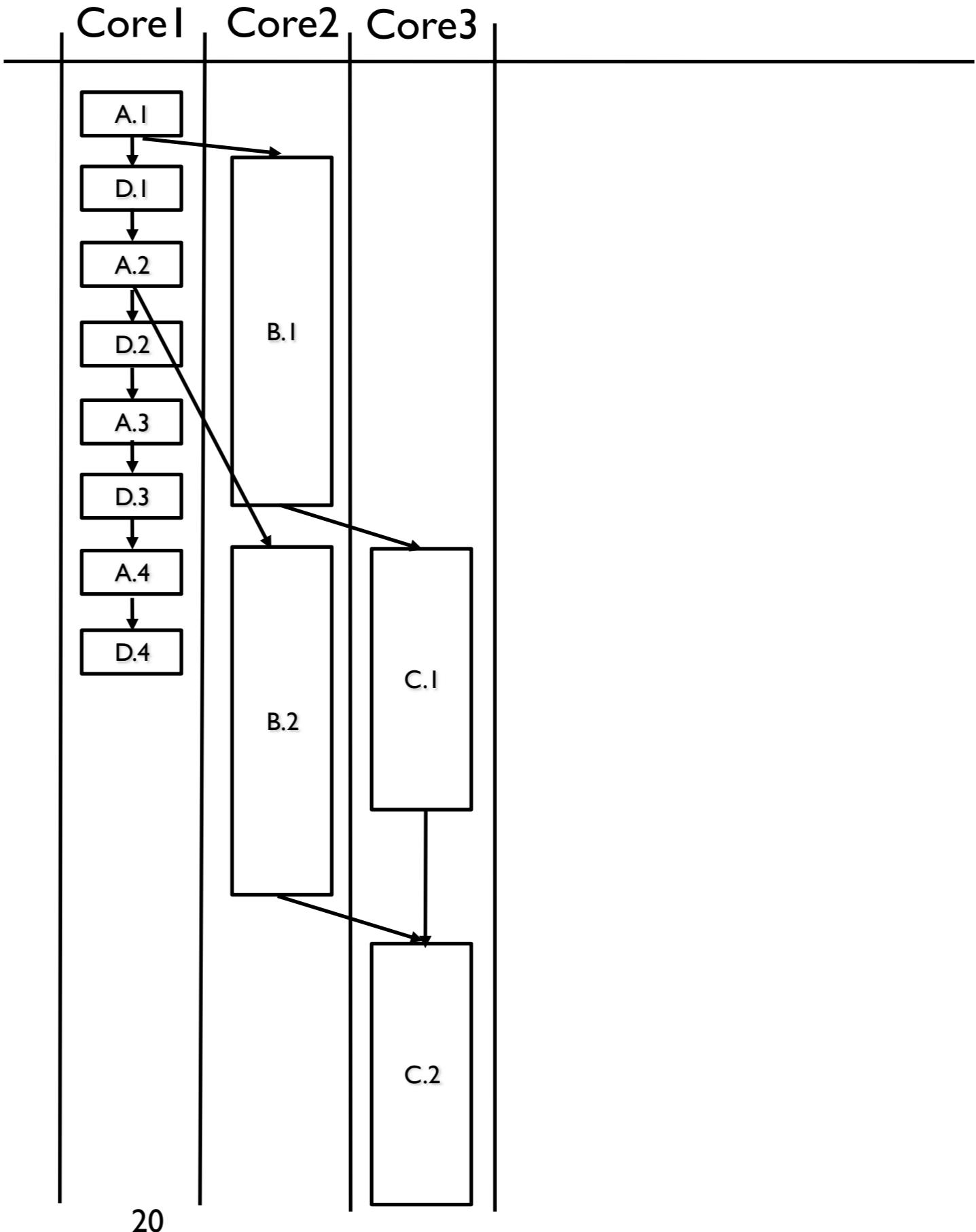
→ intra-iteration dependence
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DSWP+

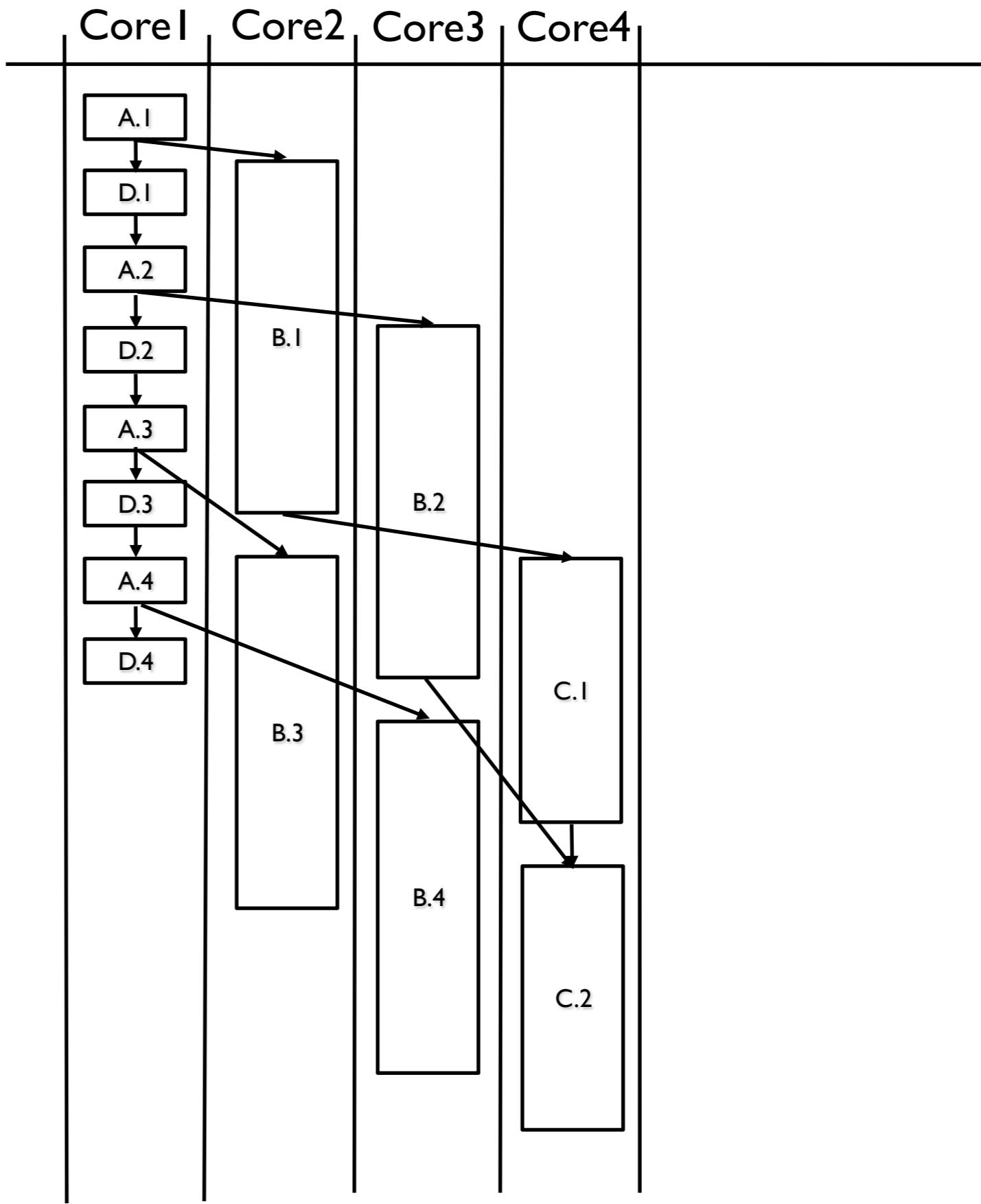
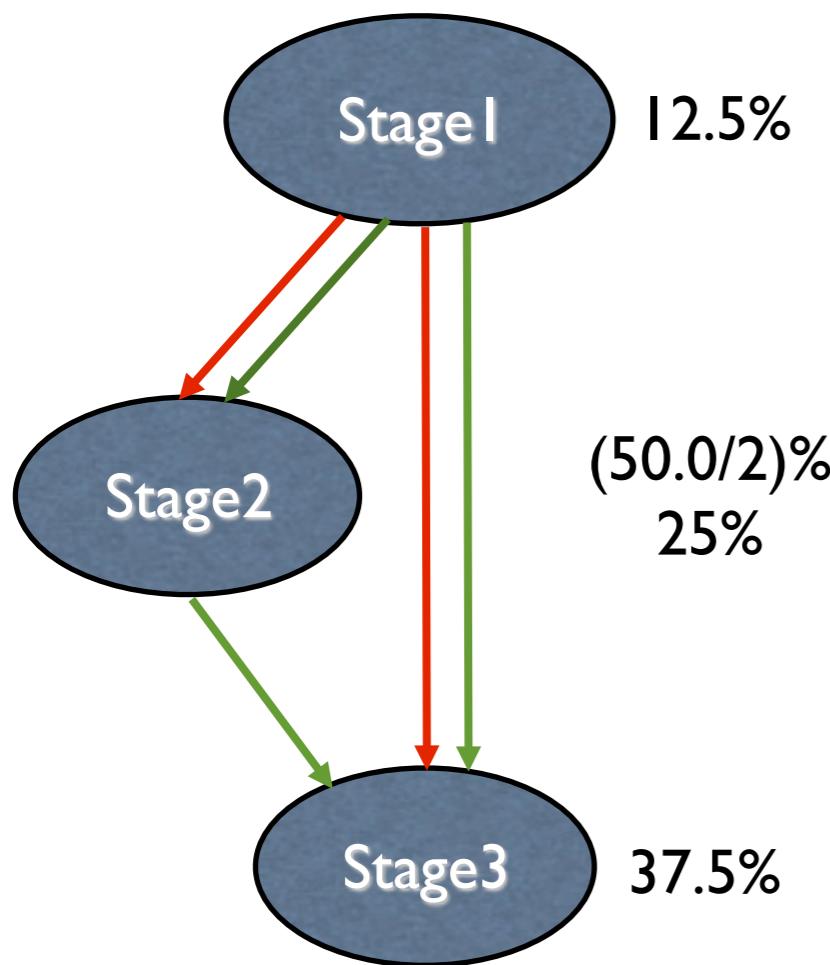




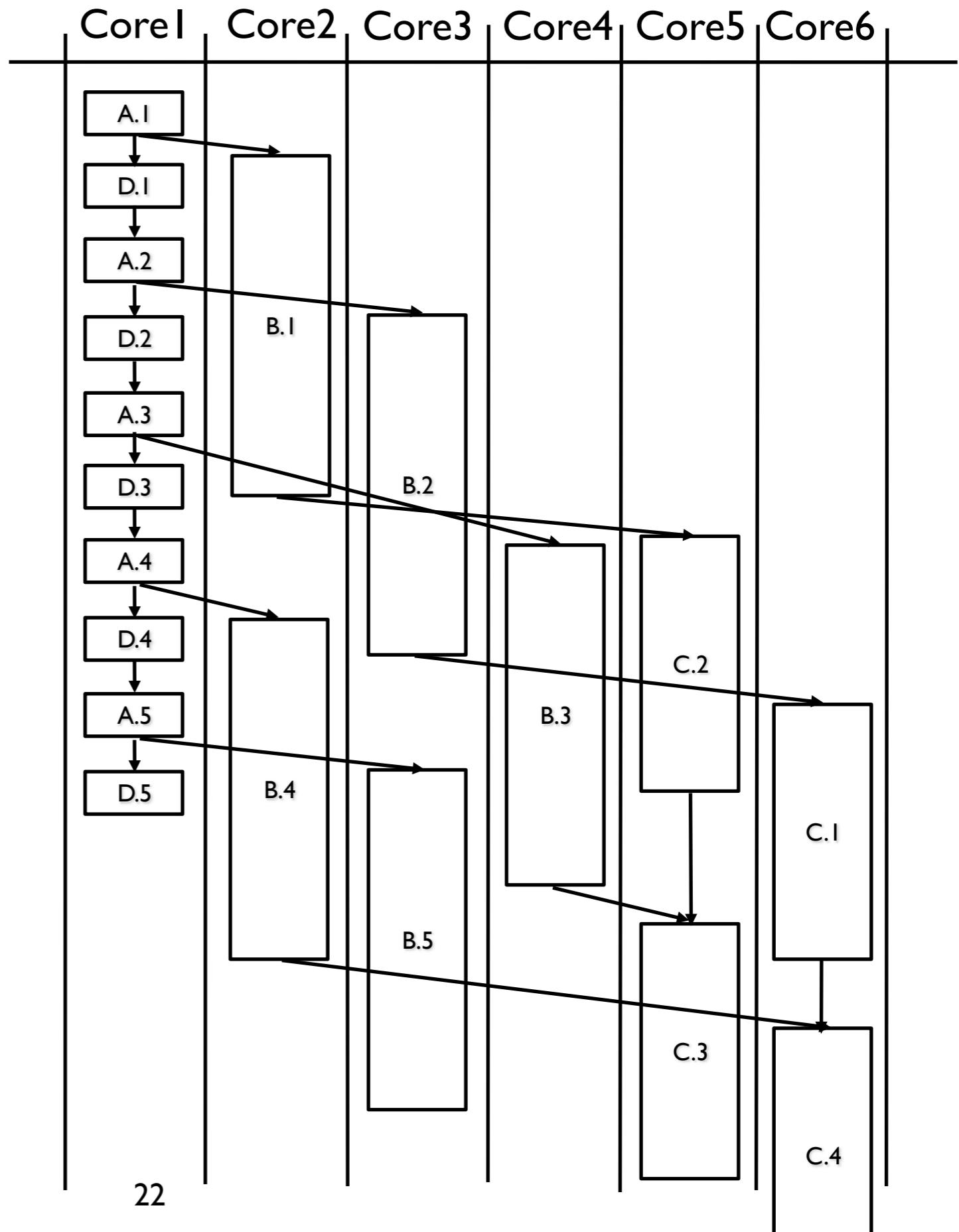
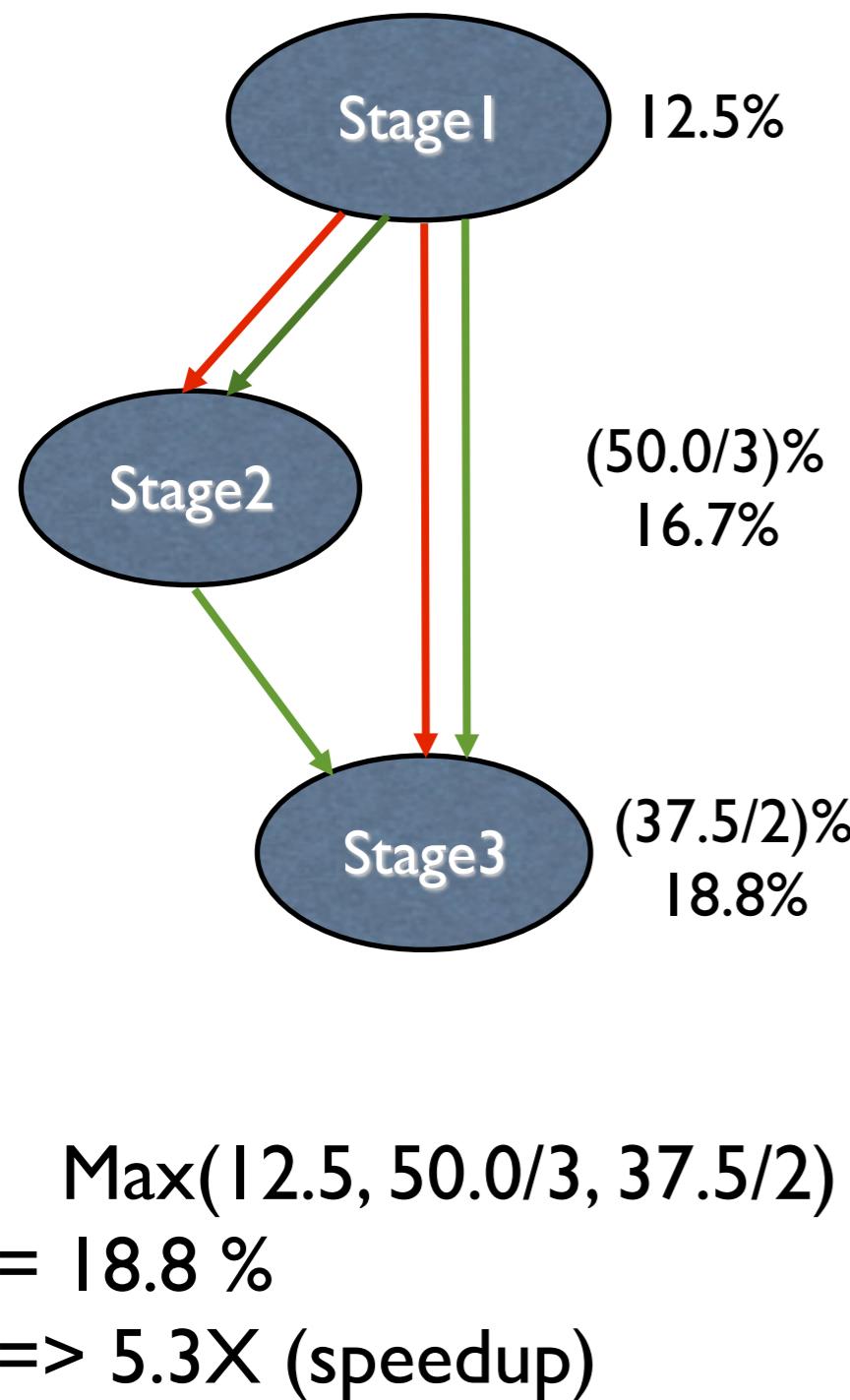
$\text{Max}(12.5, 50.0, 37.5)$
 $= 50.0 \%$
 $\Rightarrow 2X \text{ (speedup)}$

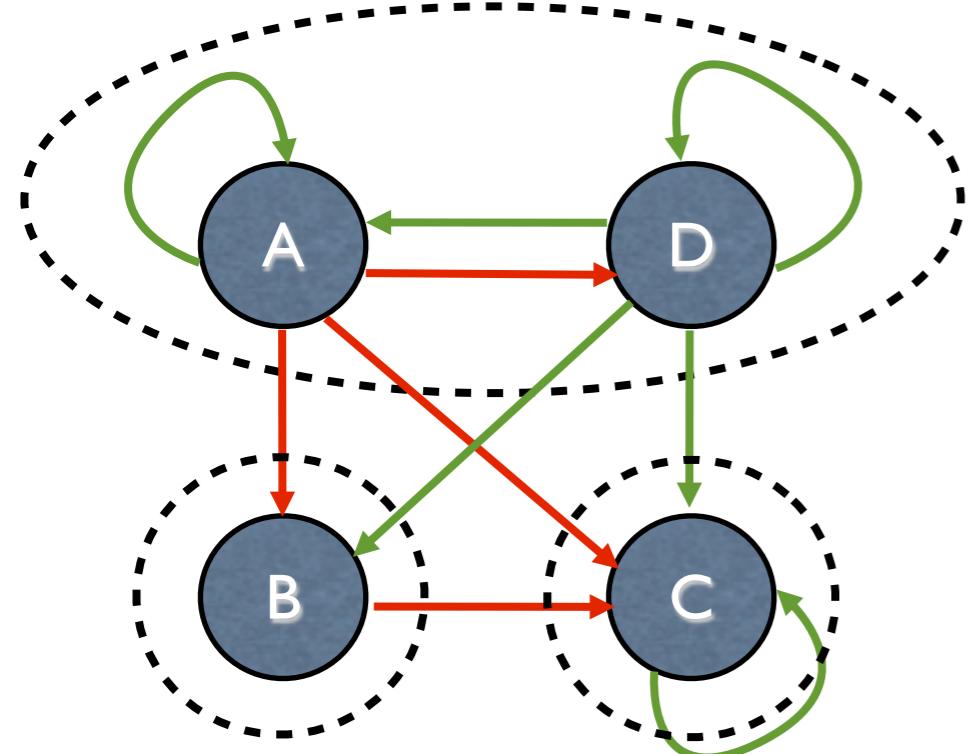


DSWP + DOALL



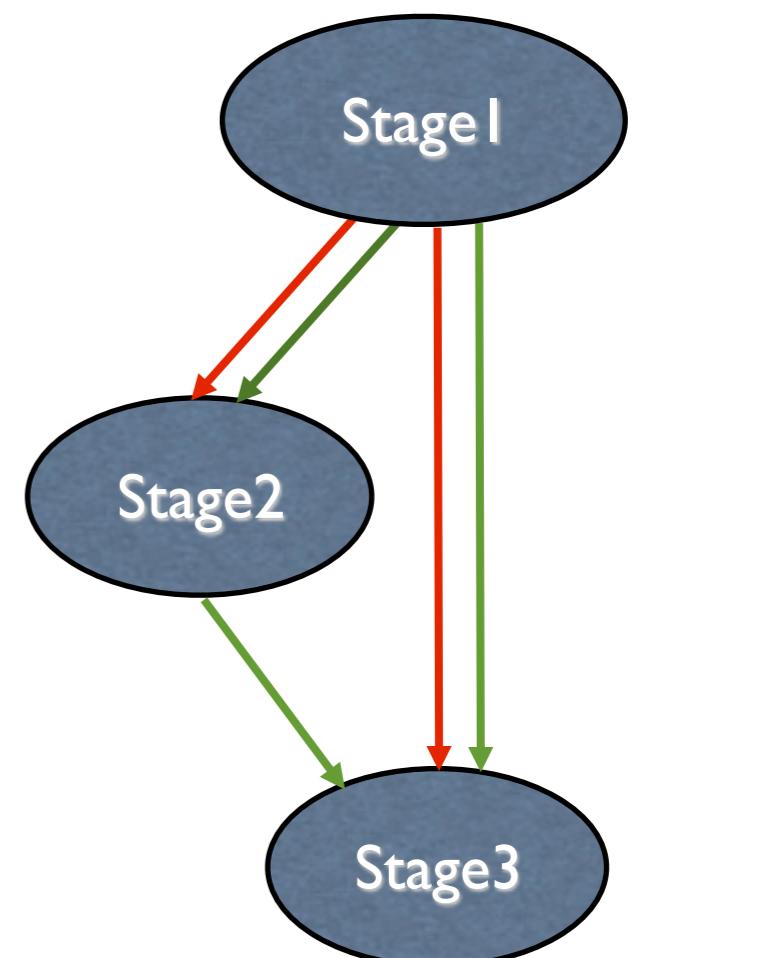
DSWP + DOALL + LOCALWRITE



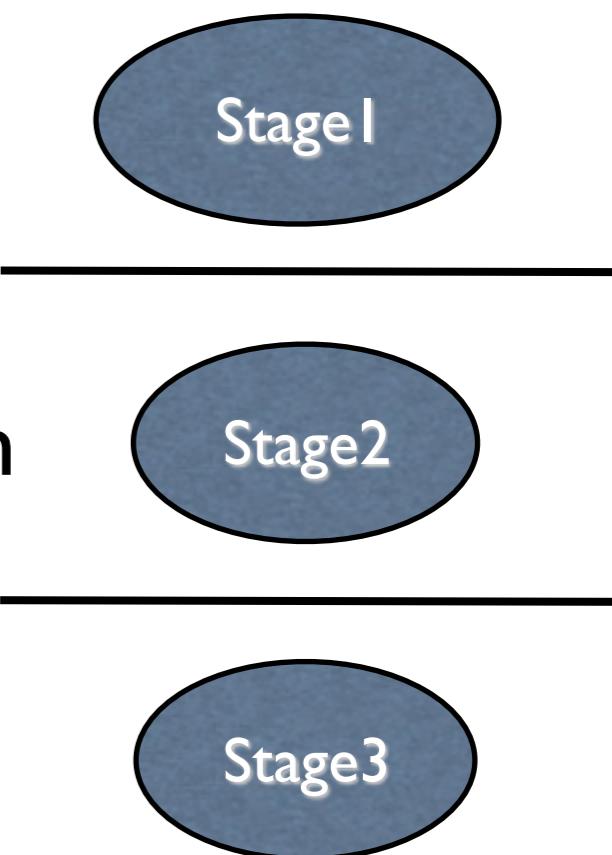


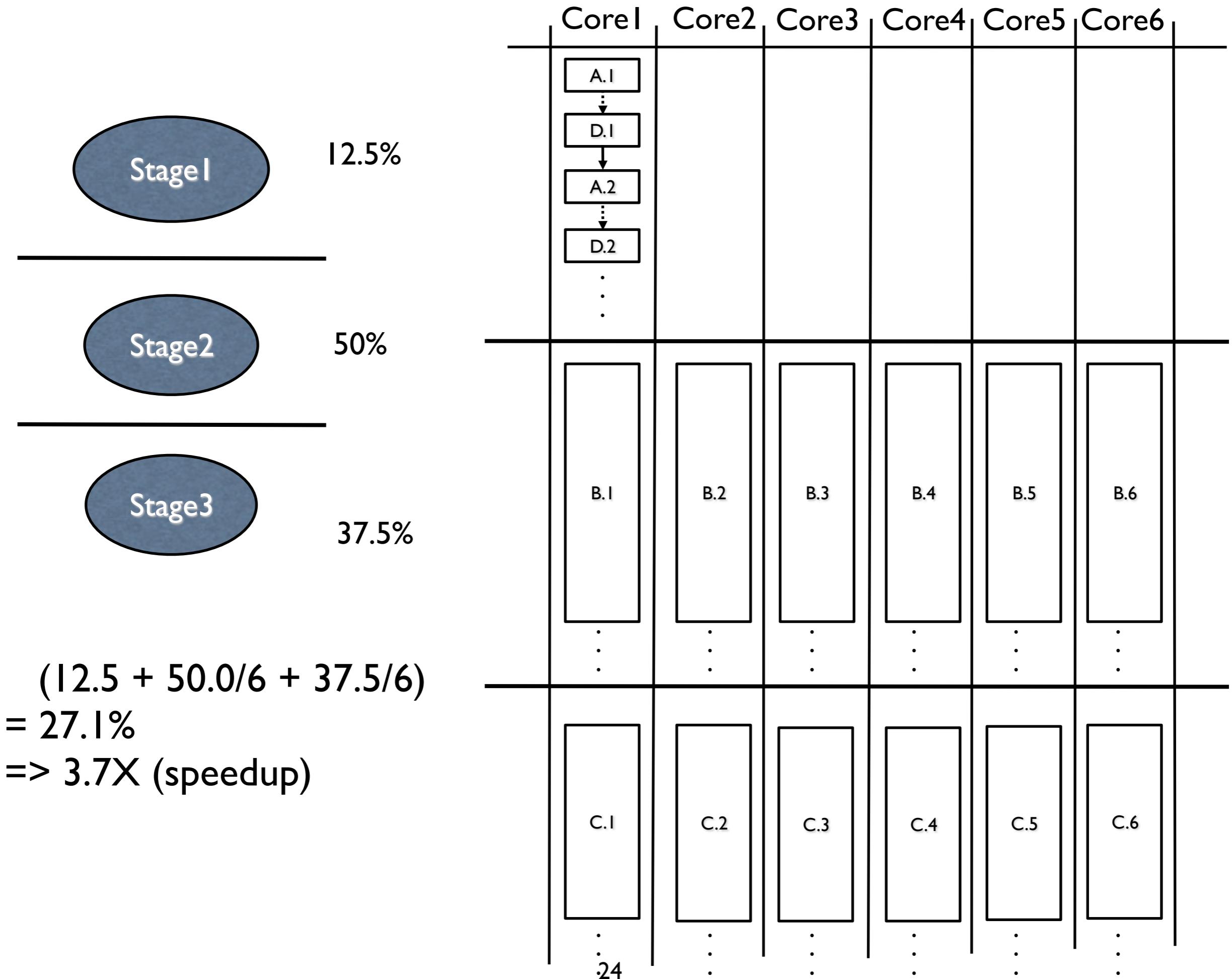
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DSWP+

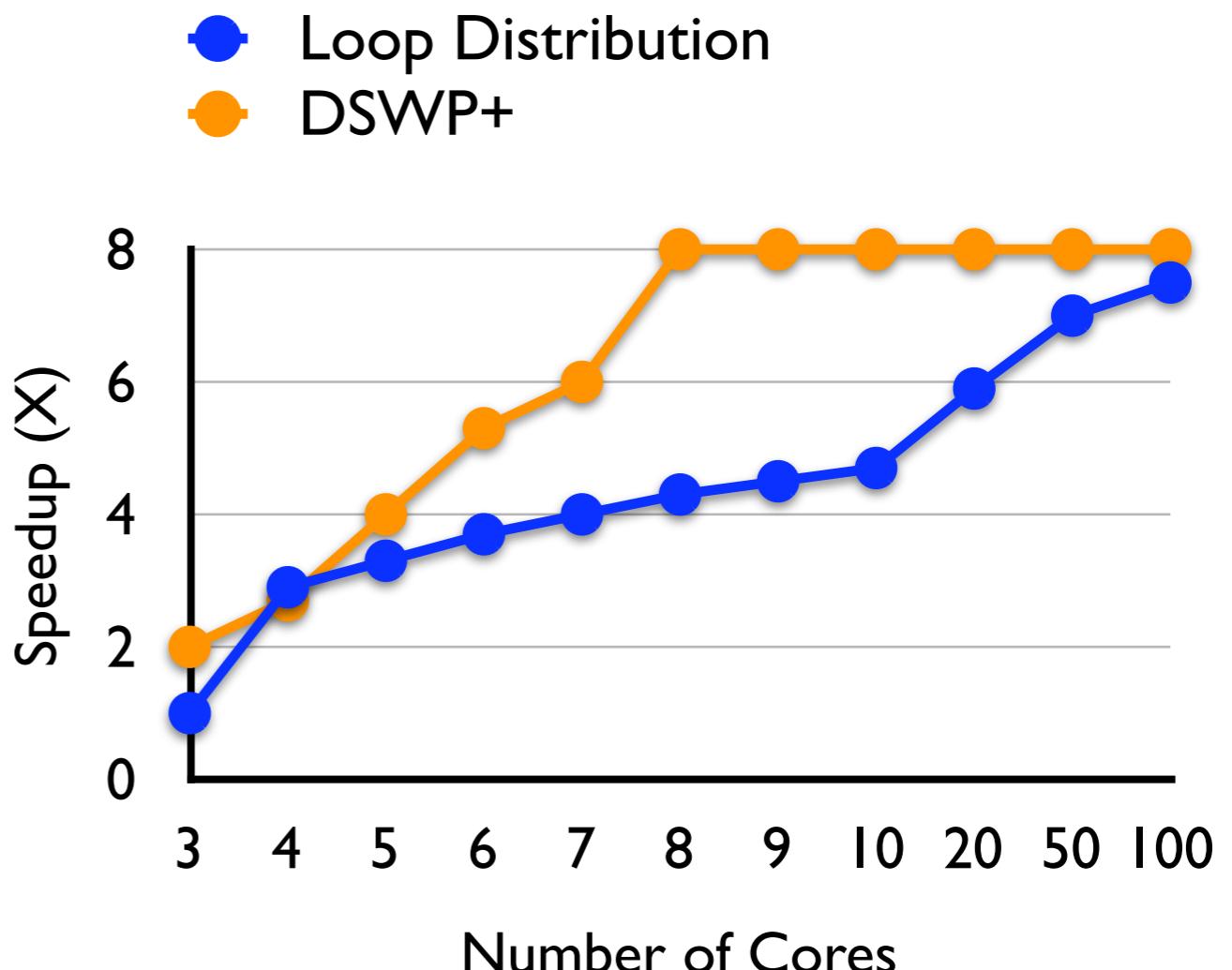


Loop Distribution

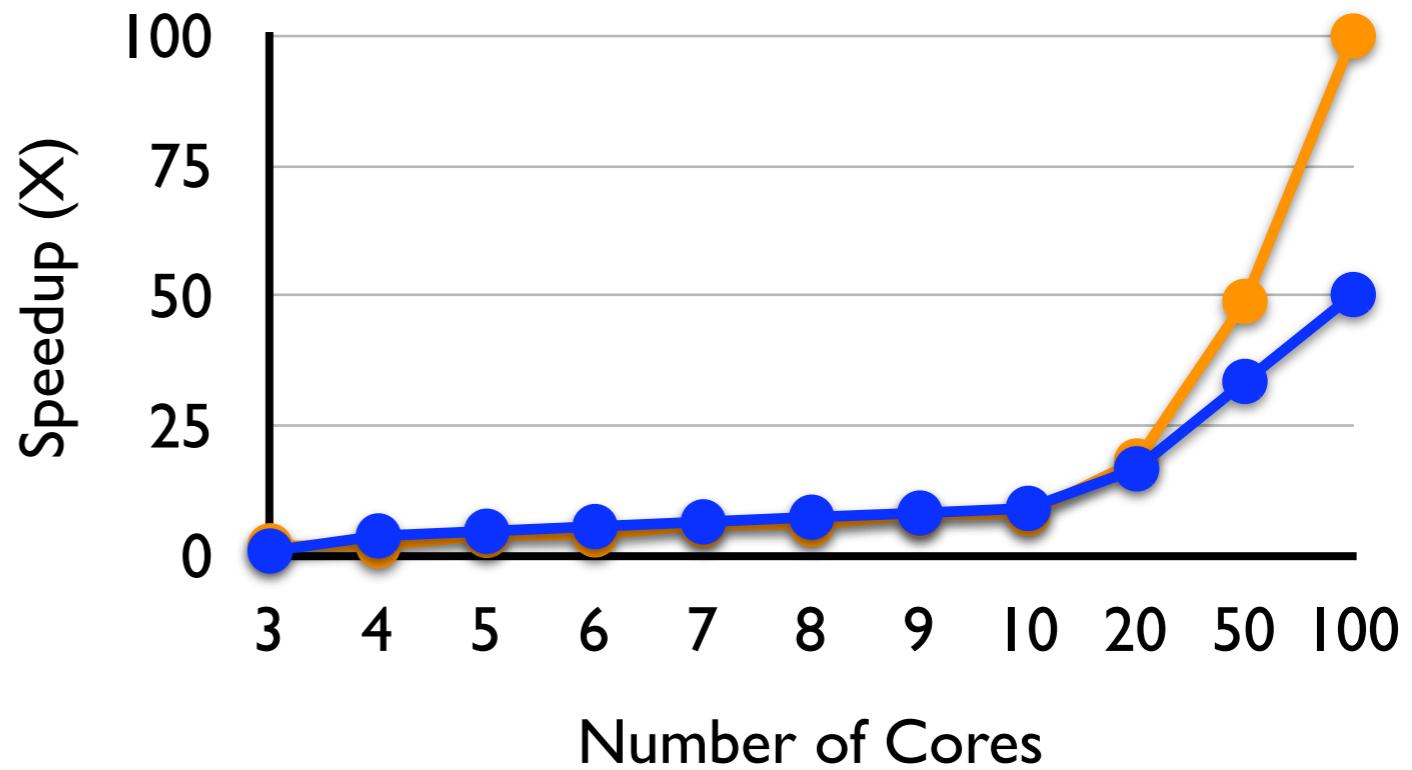


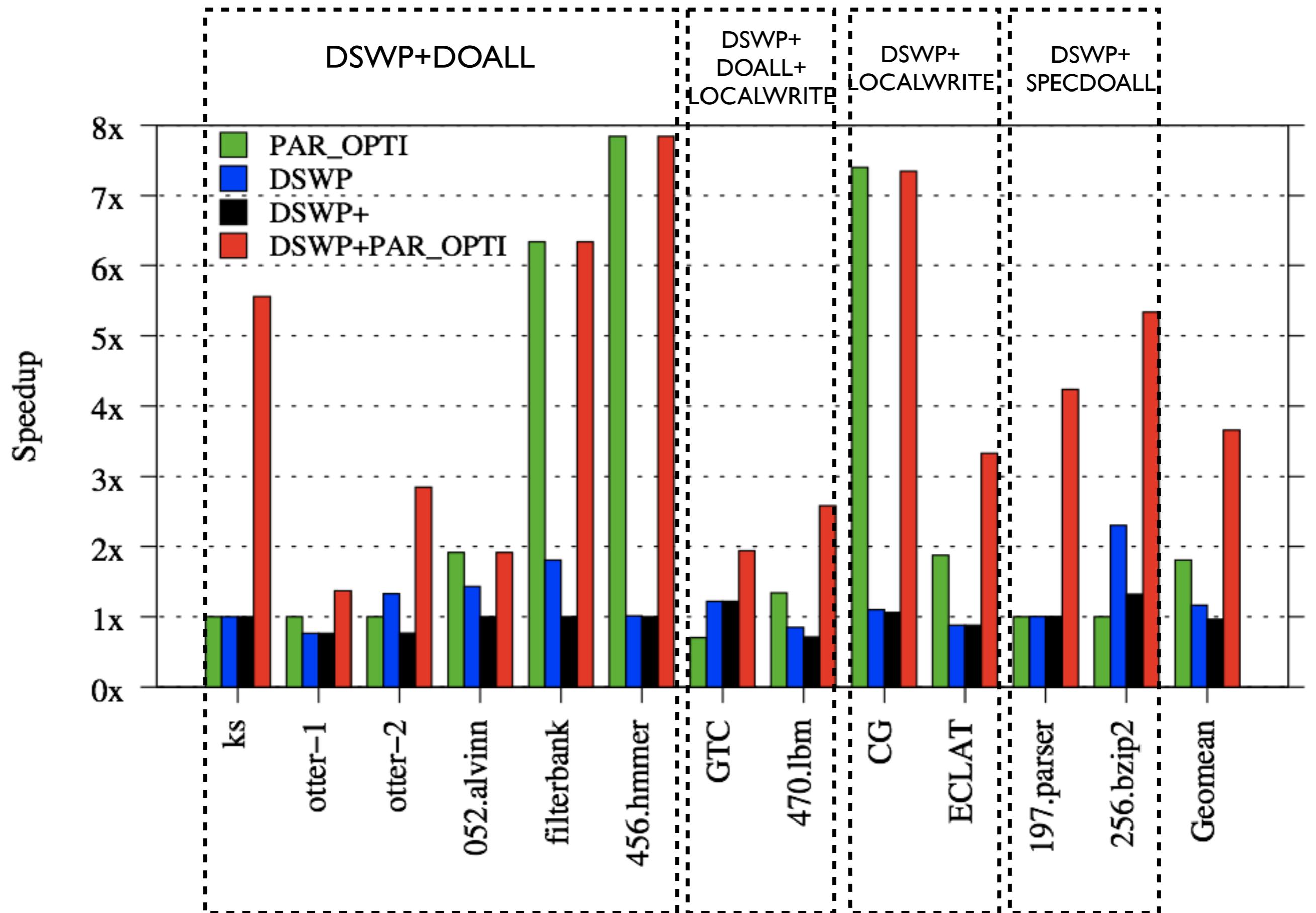


Stage Number	Execution Time (%)	Stage Type
1	12.5	Sequential
2	50	DOALL
3	37.5	LOCALWRITE



Stage Number	Execution Time (%)	Stage Type
1	1	Sequential
2	50	DOALL
3	49	LOCALWRITE





Questions?