



Prospect: A Compiler Framework for Speculative Parallelization

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Motivation: Parallelization

Example:
Runtime Checks

- Buffer overflow: <12x
- Encoded Processing: >40x

Motivation: Parallelization

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Multi-cores
do not help

Checks are single threaded

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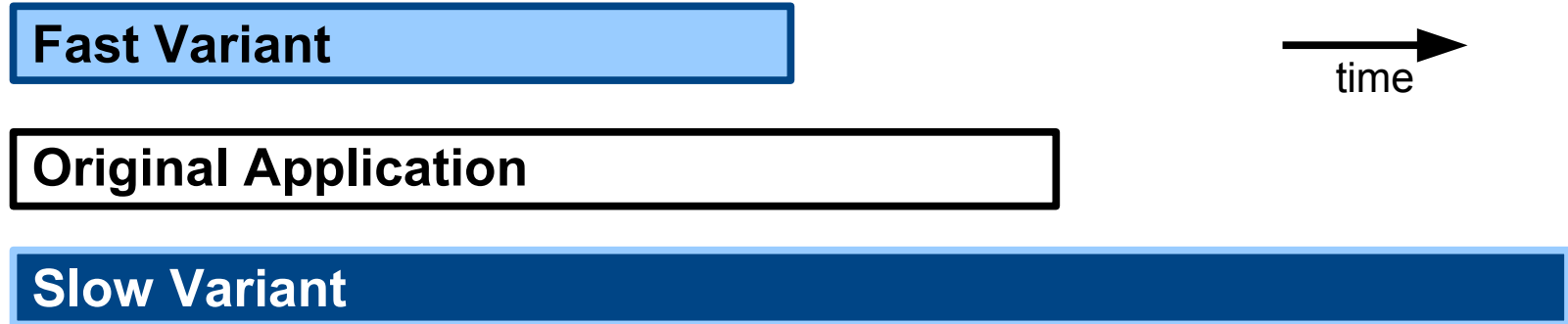
Multi-cores
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Predictor/Executor
Approach

- Parallelizes runtime checks
- ***Prospect***

Predictor/Executor Approach

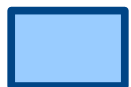


- Fast Variant: optimized or orig. App
- Slow Variant: with runtime checks or orig. App
- Goal:
 - Runtime of the fast variant
 - Functionality of the slow variant

Predictor/Executor: Details

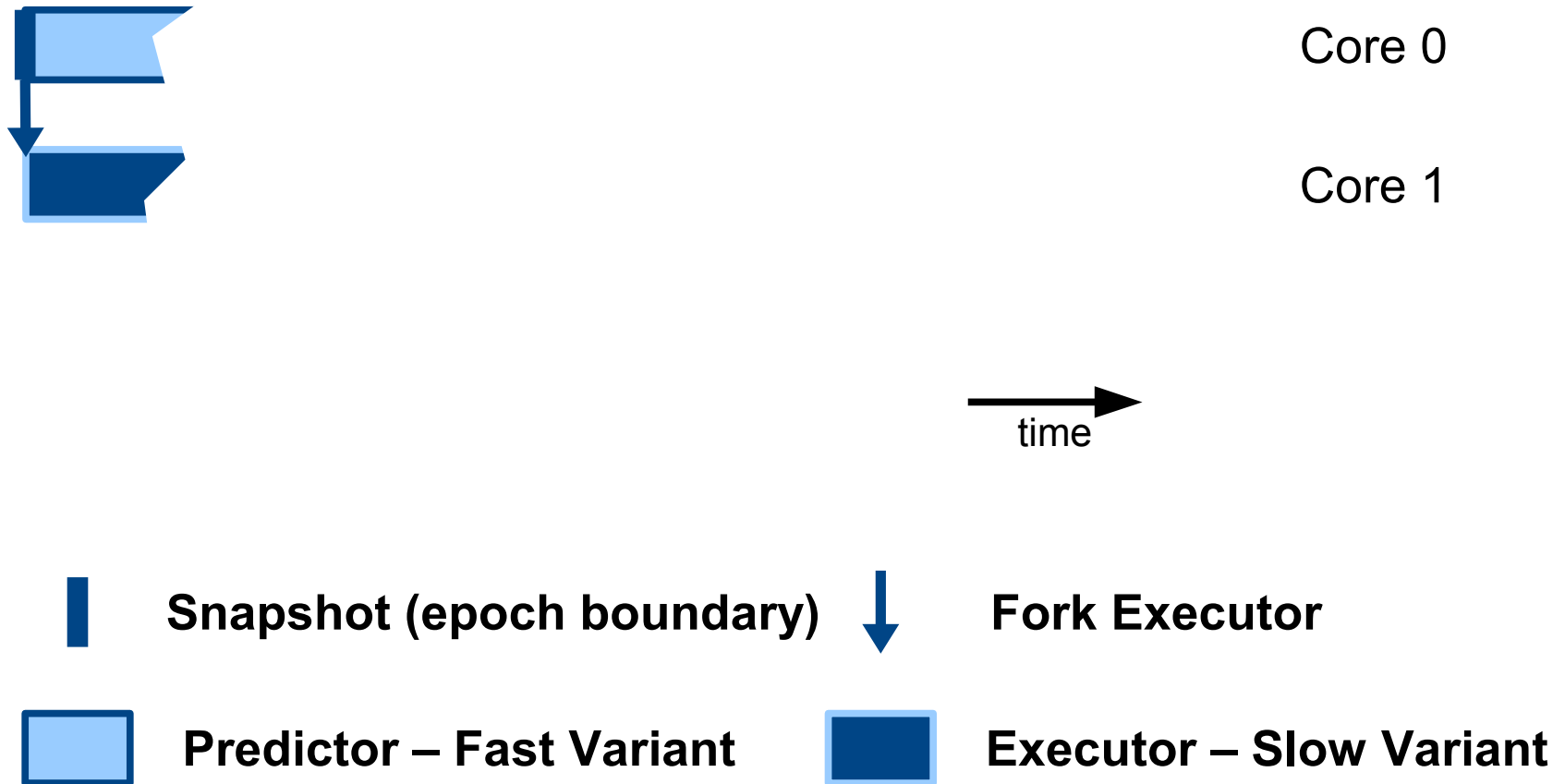


Core 0

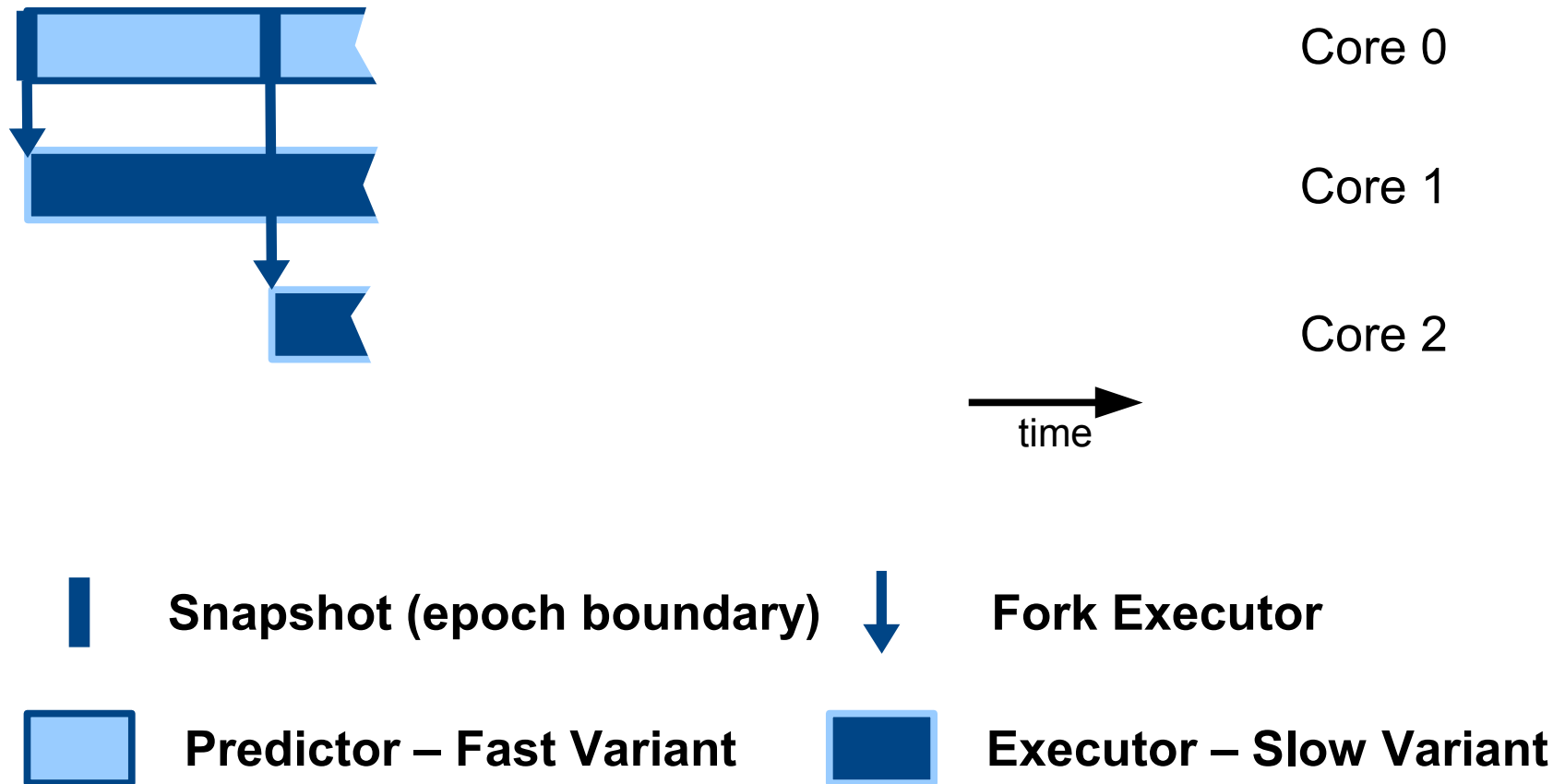


Predictor – Fast Variant

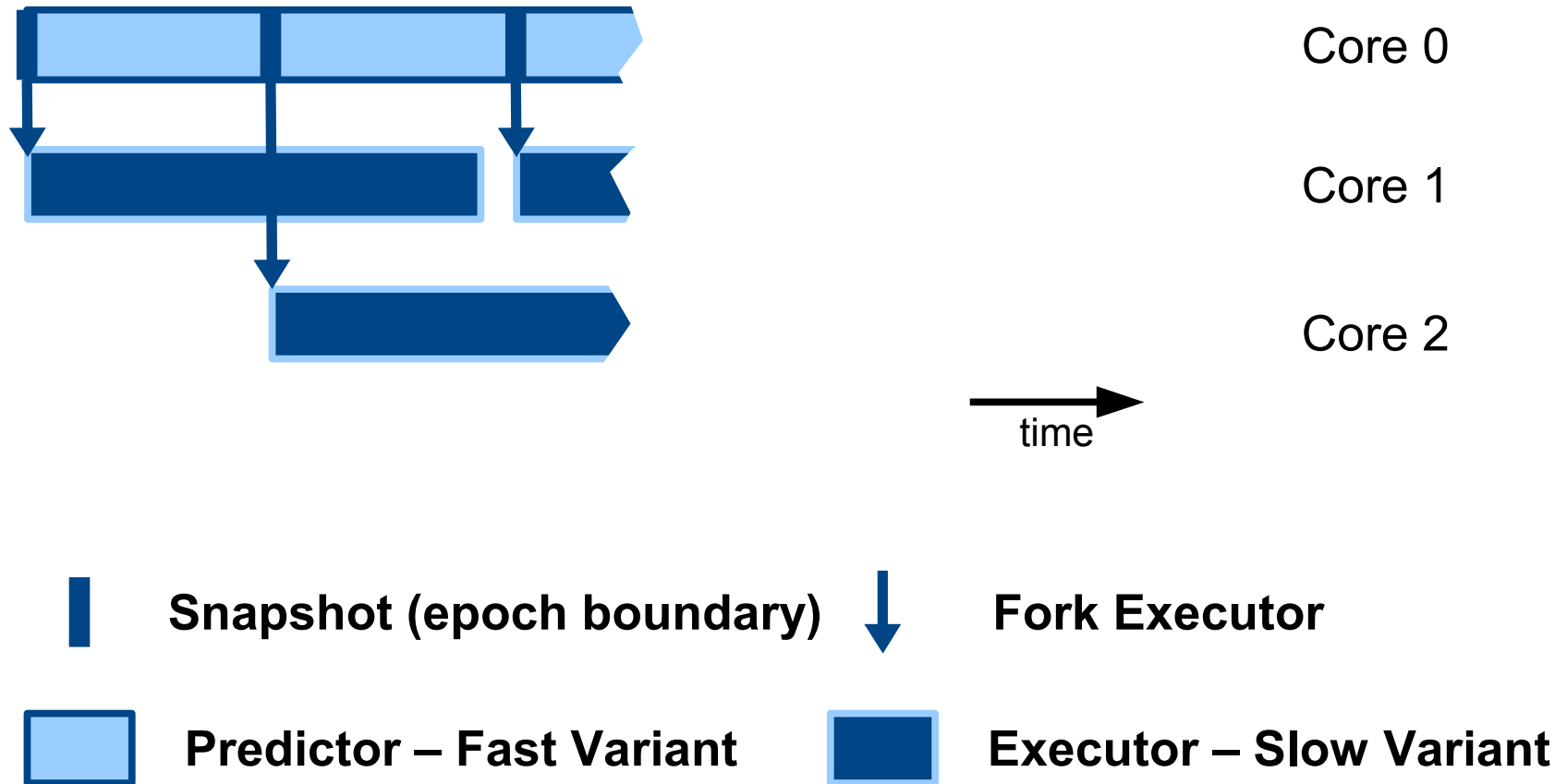
Predictor/Executor: Details



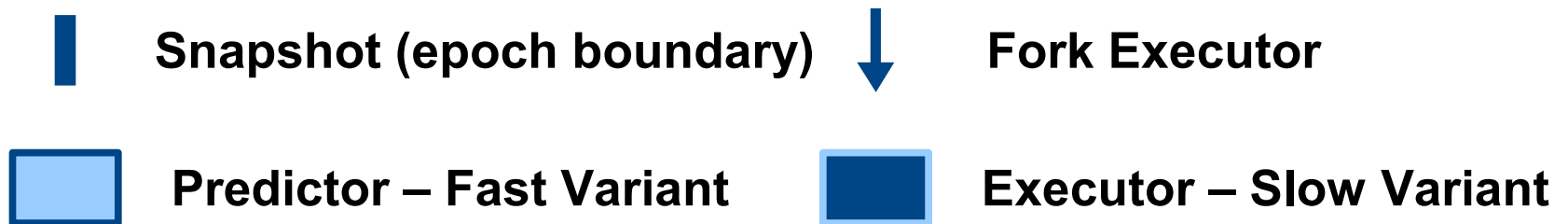
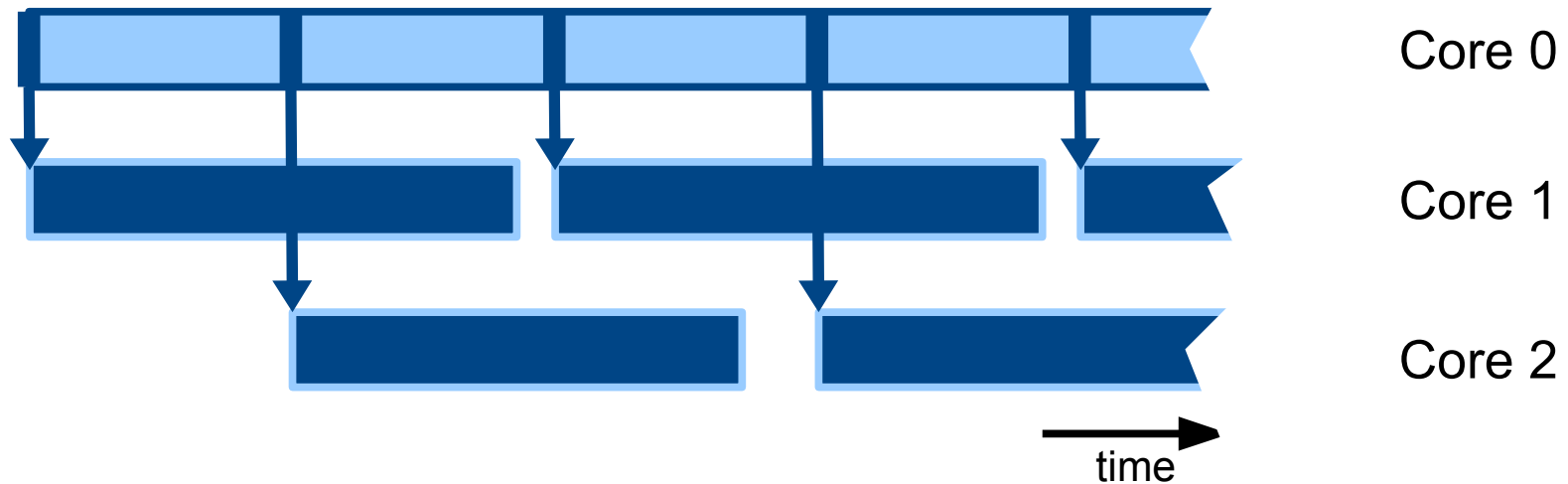
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Predictor/Executor: Details



Contributions

On-stack-replacement

StackLifter: application wide instrumentation at compile time

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On-stack-replacement

Speculative variables

StackLifter: application wide instrumentation at compile time

- Manage extra state in slow variant
- Published at SSS'09 [4]

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Speculative system calls

- Similar to Speck [2]
- But more modular

Contributions

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Speculative variables

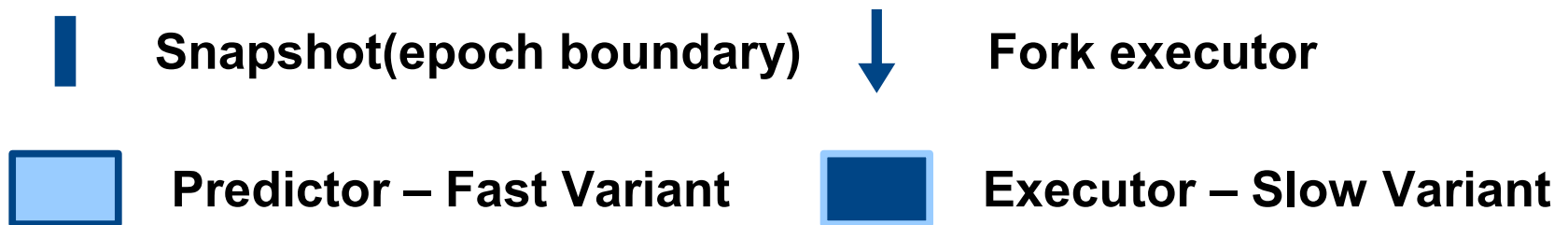
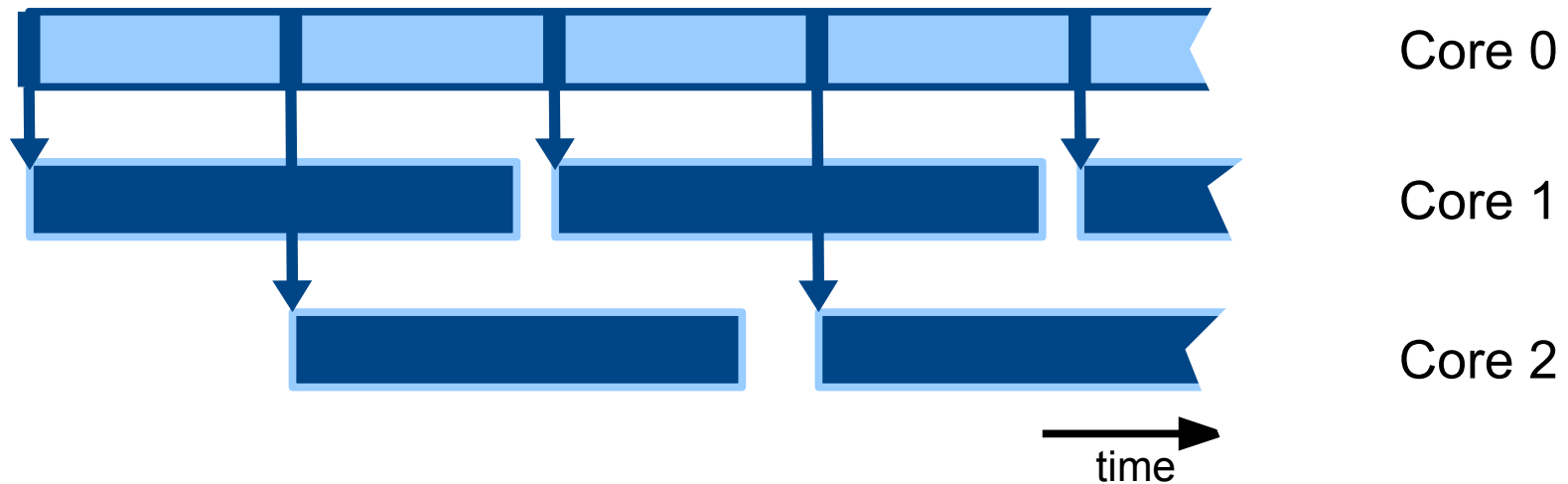
Speculative
system calls

StackLifter: application
instrumentation at
time

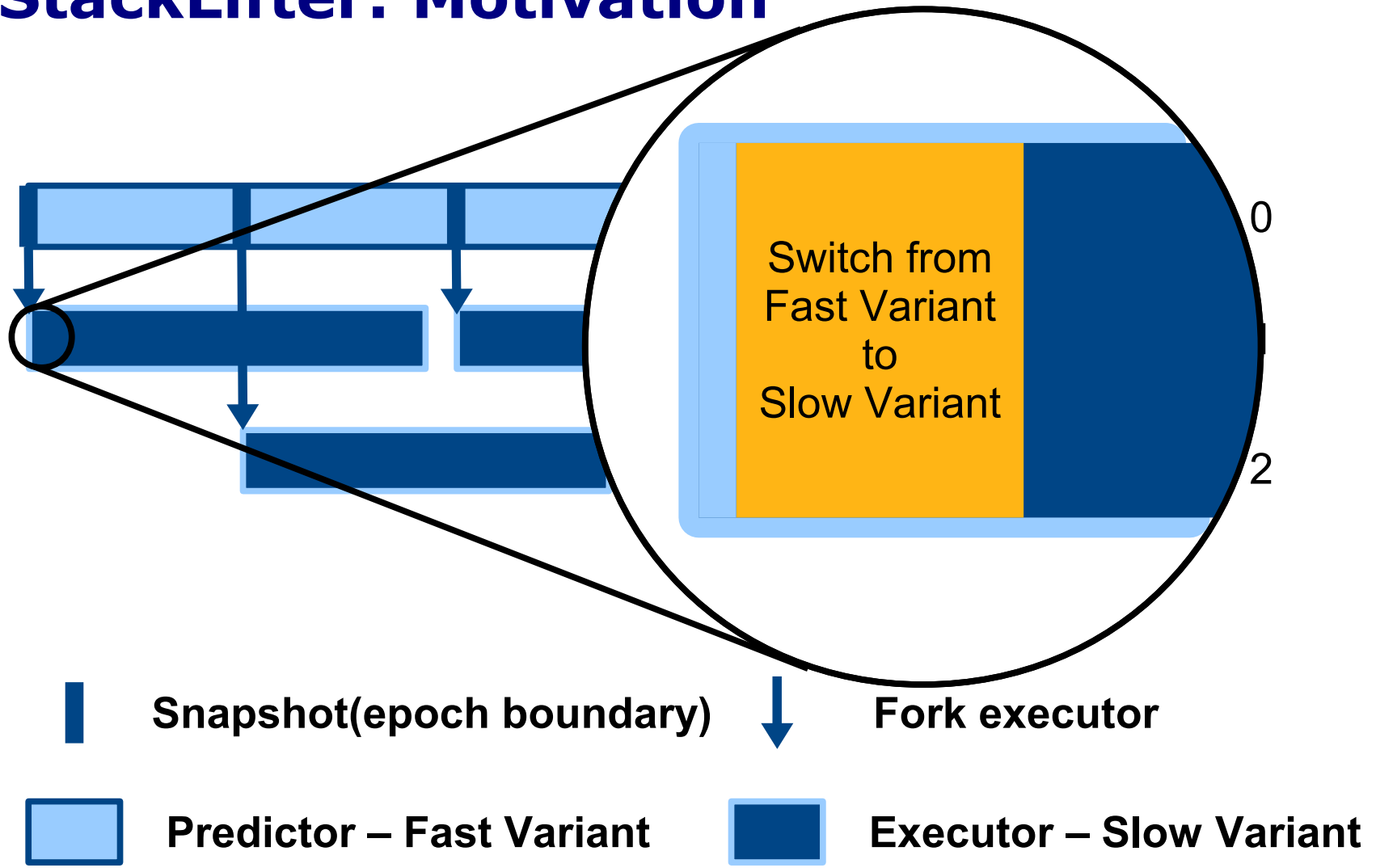
FOCUS

- Manage extra state in slow variant
- Published at SSS'09 [4]
- Similar to Speck [2]
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StackLifter: Motivation



StackLifter: Motivation



StackLifter: Requirements

Intermediate Code

- LLVM
- After linking

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Prepares code bases

- Fast and Slow Variant
- Before instrumentation of variants

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Developer Interface

chkpnt function

StackLifter: Interface

```
1:  main () {
2:    foo ();
3:  }
4:
5:  foo () {
6:    bar ();
7:  }
8:
9:  bar () {
10:   chkpnt ();
11: }
```

StackLifter: Interface

```
1:  main () {  
2:    foo ();  
3:  }  
4:  
5:  foo () {  
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```



Switch epochs

StackLifter: Difficulty

Fast Variant

```
1:  bar (int b) {  
2:    int a = 2;  
3:    chkpnt ();  
4: }
```

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Slow Variant

```
1:  bar (int b, int c) {  
2:    int check = ...  
3:    int a = 2;  
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```

Translate:

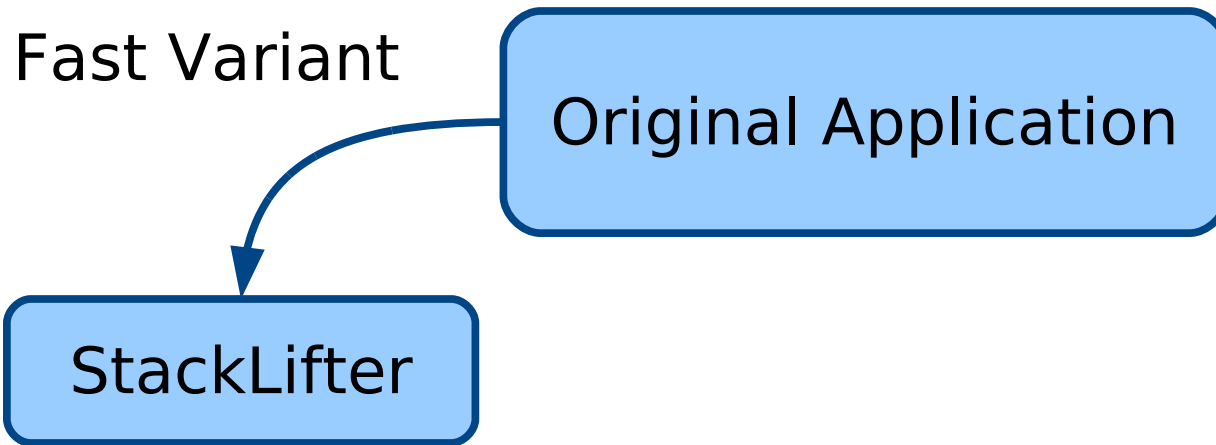
- Local variables + arguments
- Instruction pointer
- Return addresses on the stack

StackLifter: Instrumentation Approach

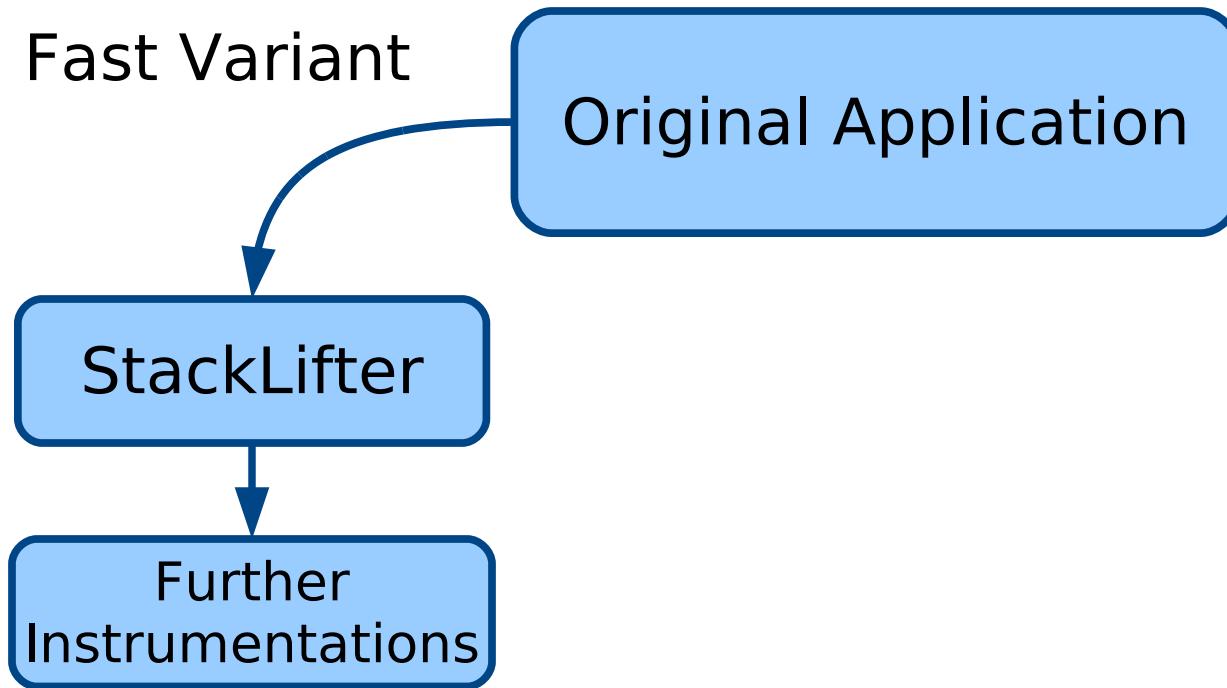


Original Application

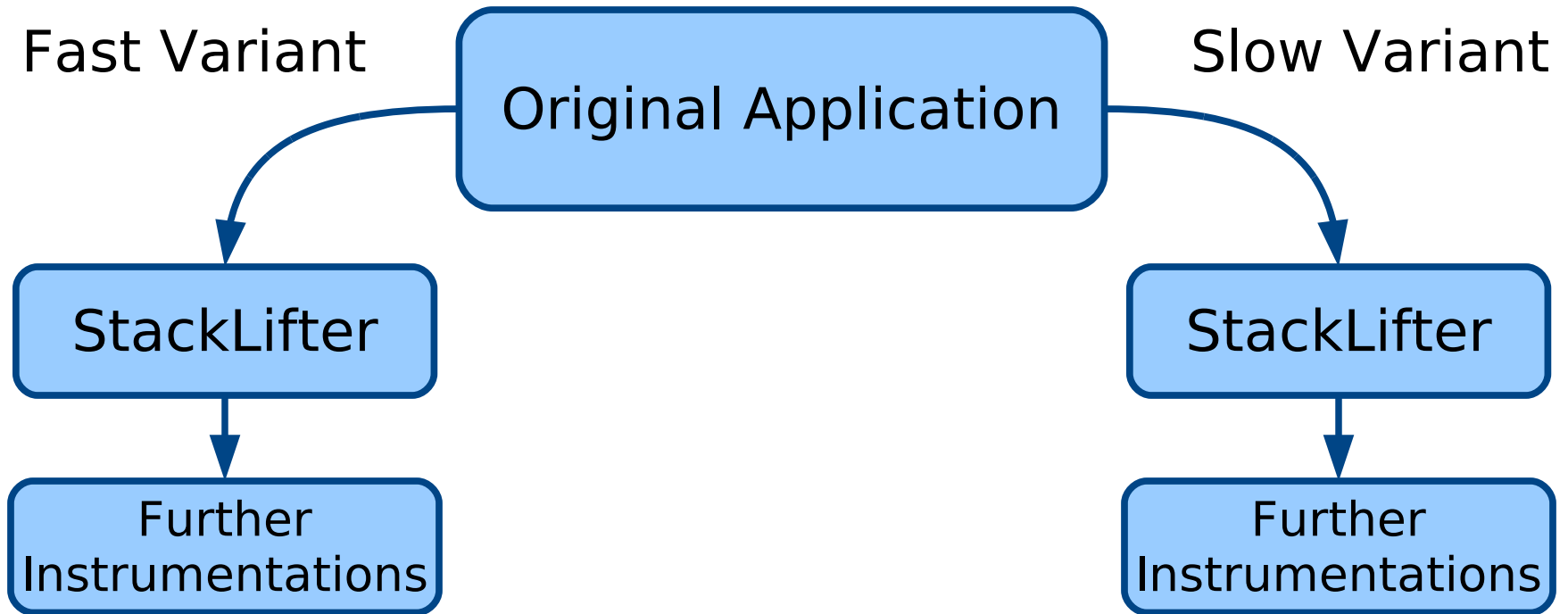
StackLifter: Instrumentation Approach



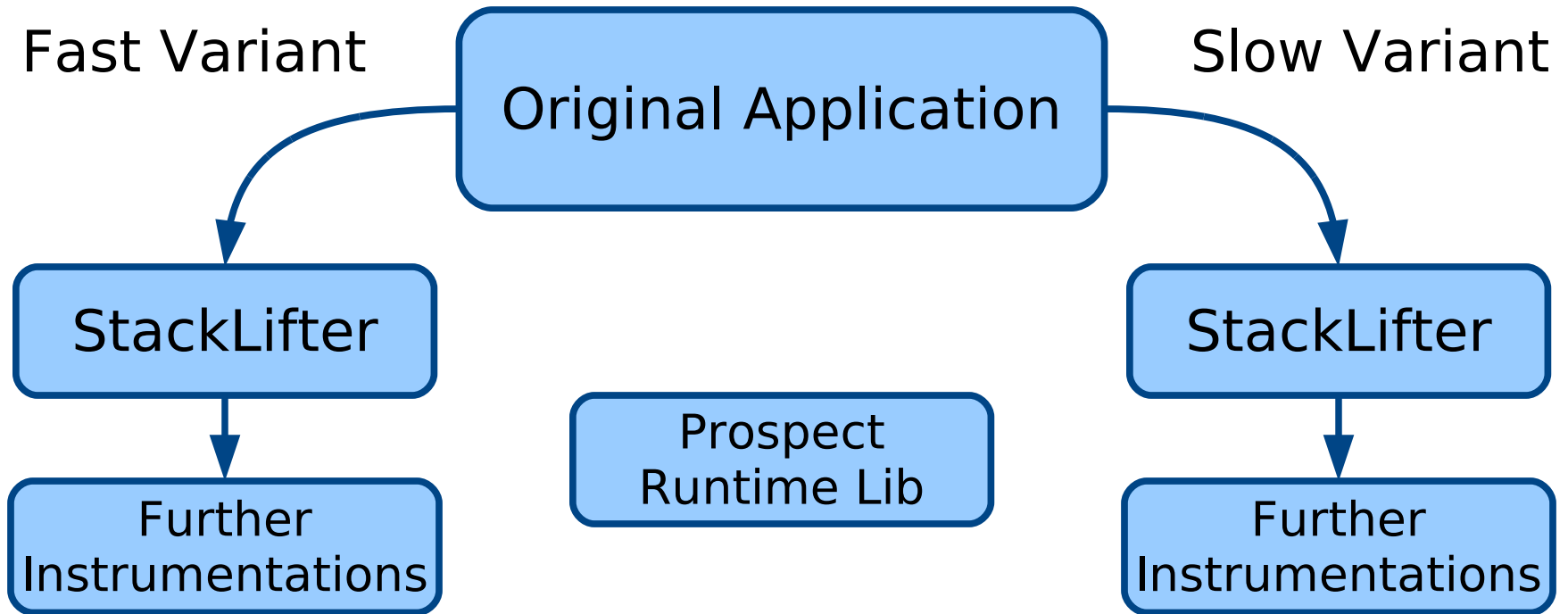
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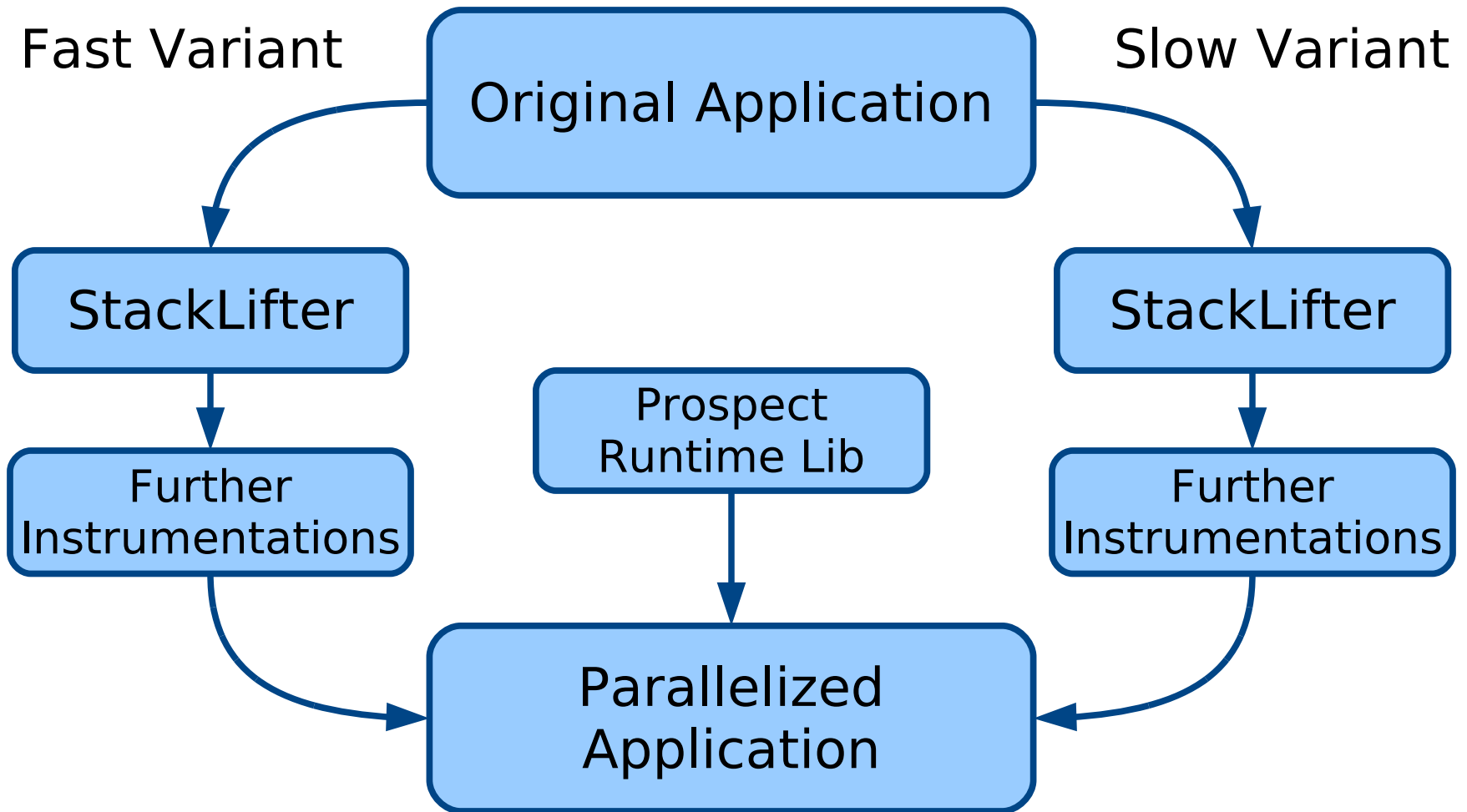
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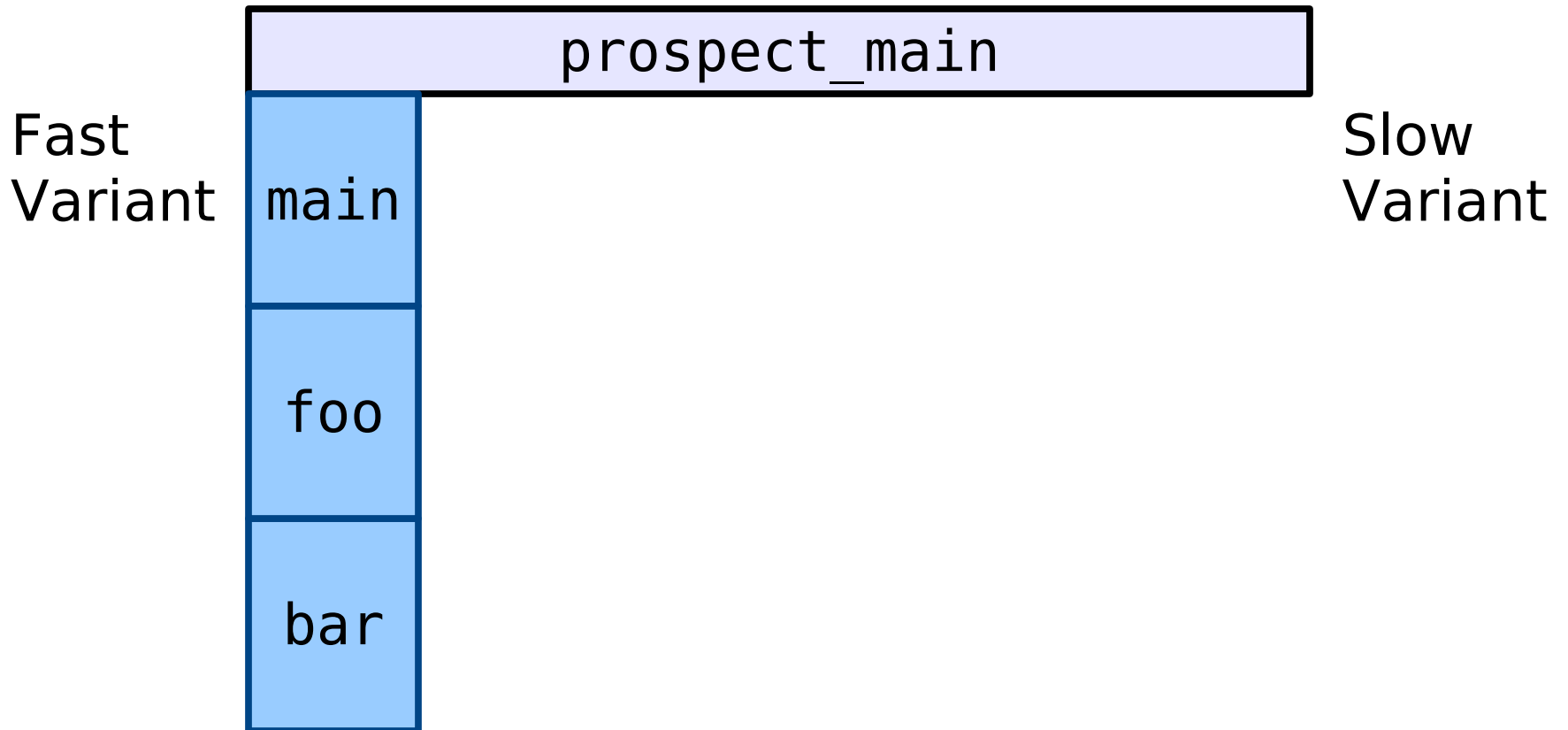
StackLifter: On-Stack Replacement



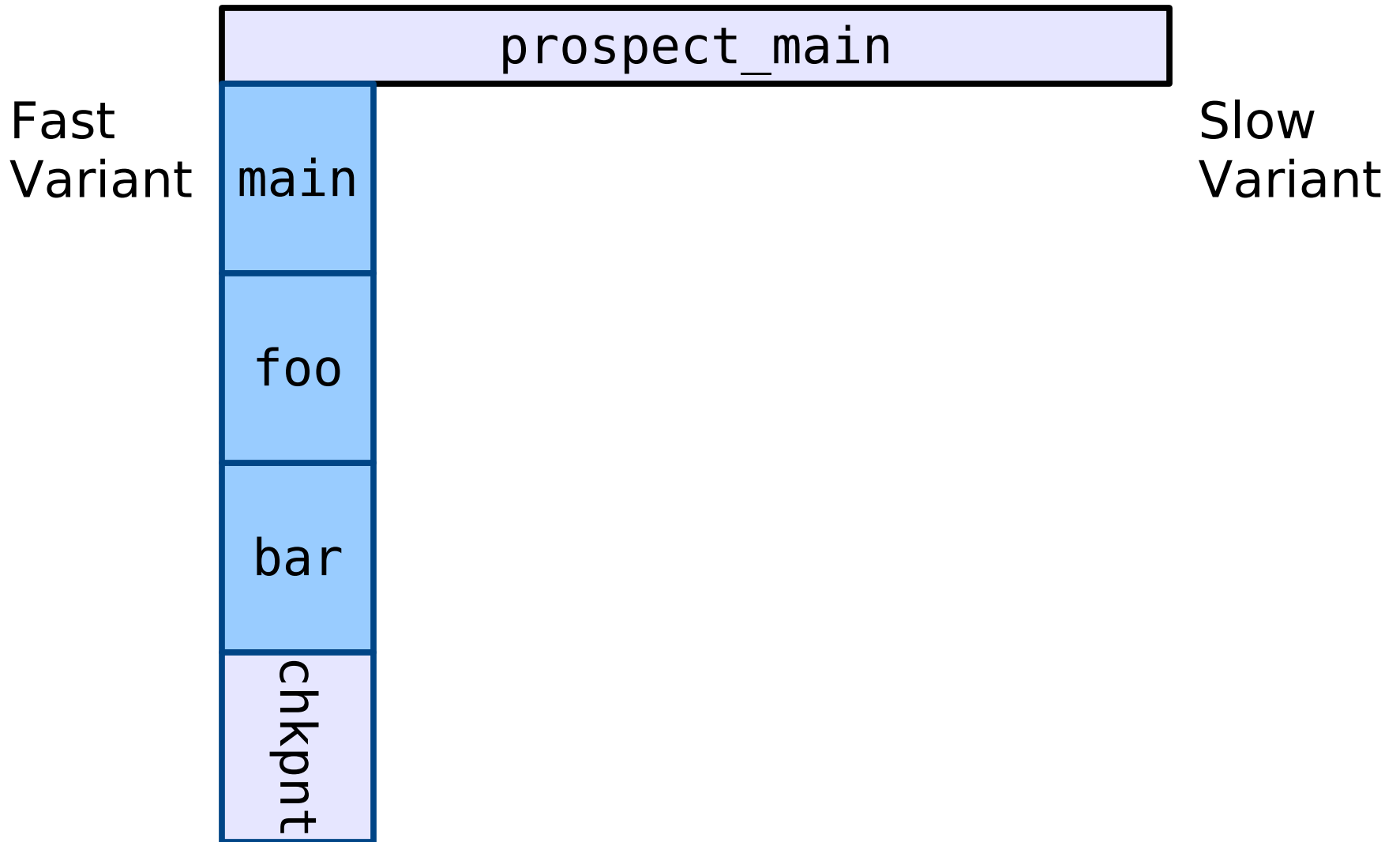
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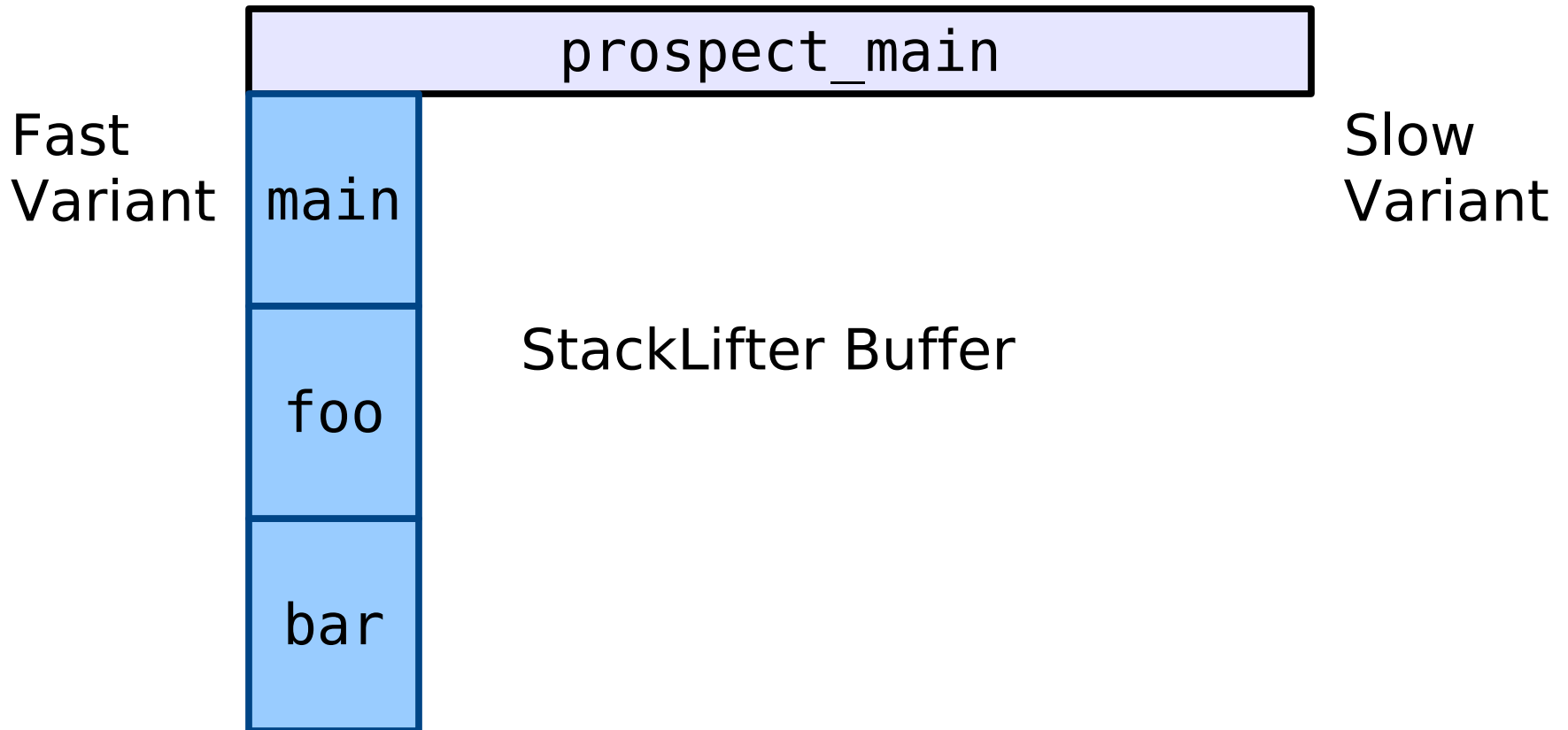
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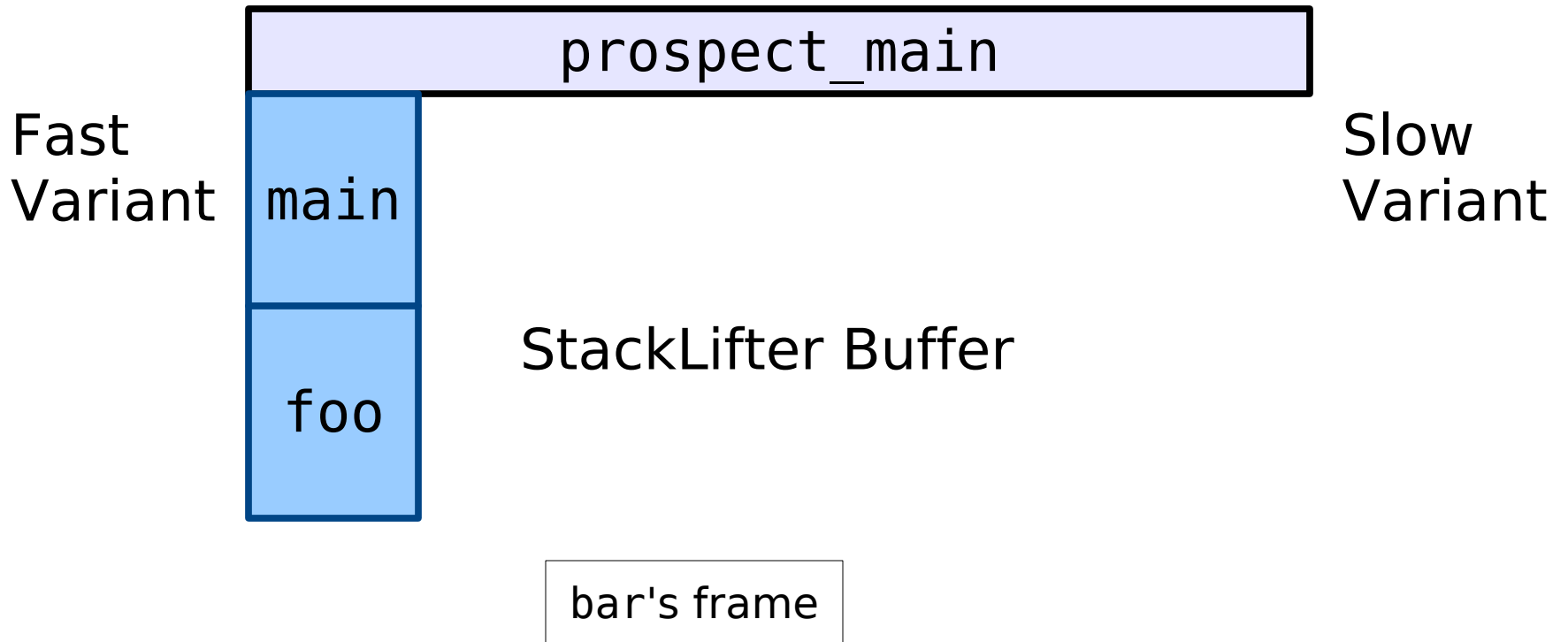
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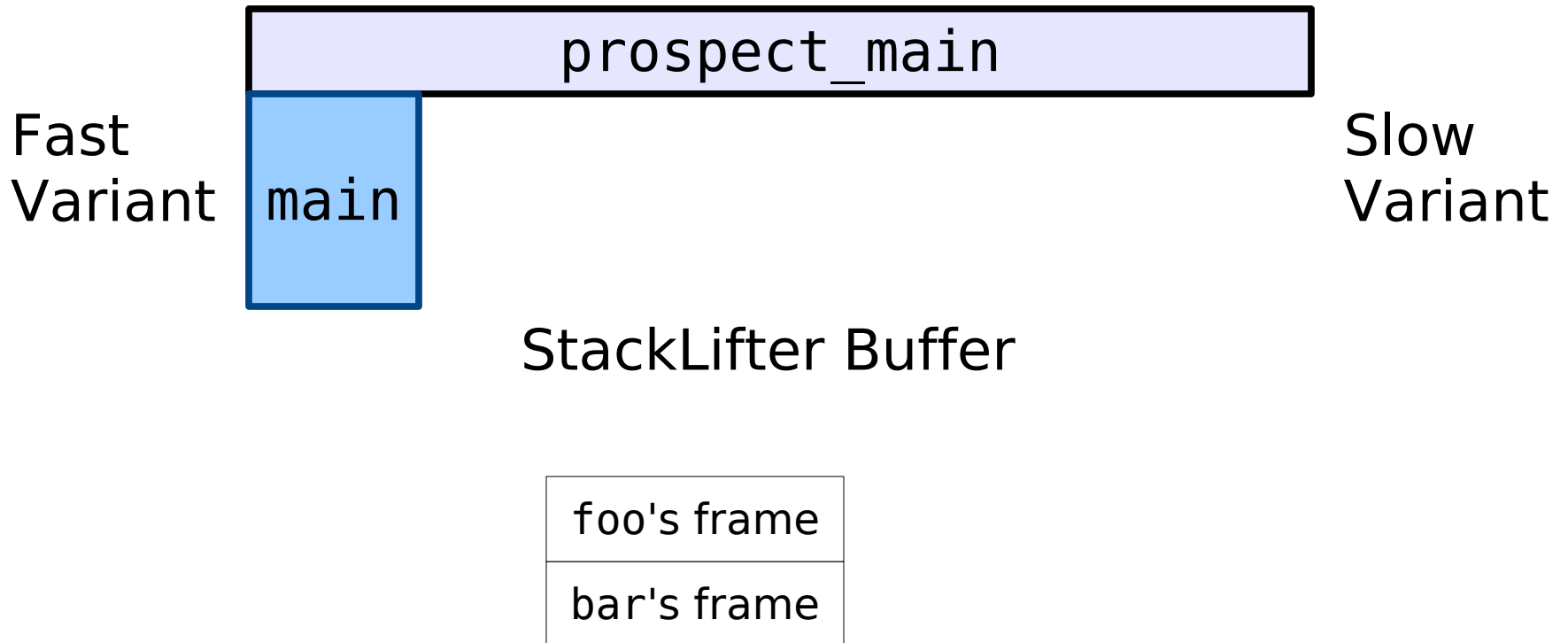
StackLifter: On-Stack Replacement



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StackLifter: On-Stack Replacement



StackLifter: On-Stack Replacement

prospect_main

Fast
Variant

Slow
Variant

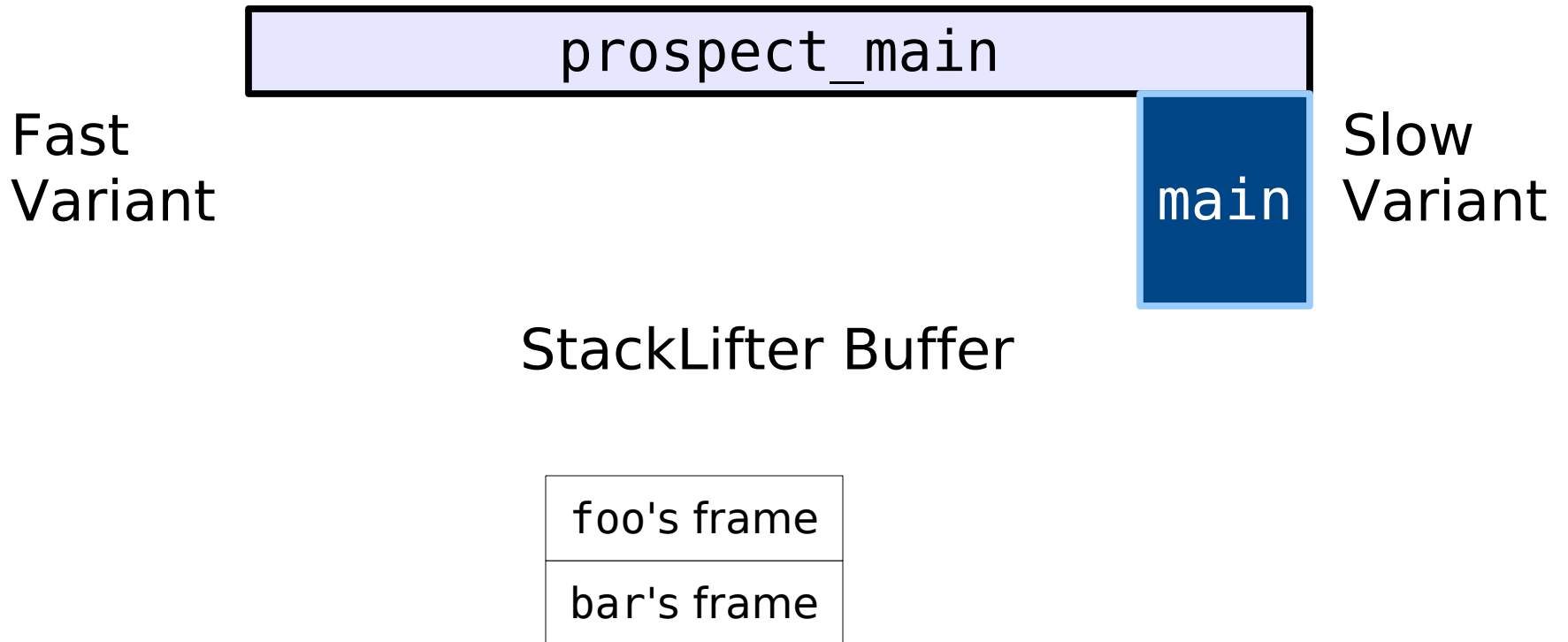
StackLifter Buffer

main's frame

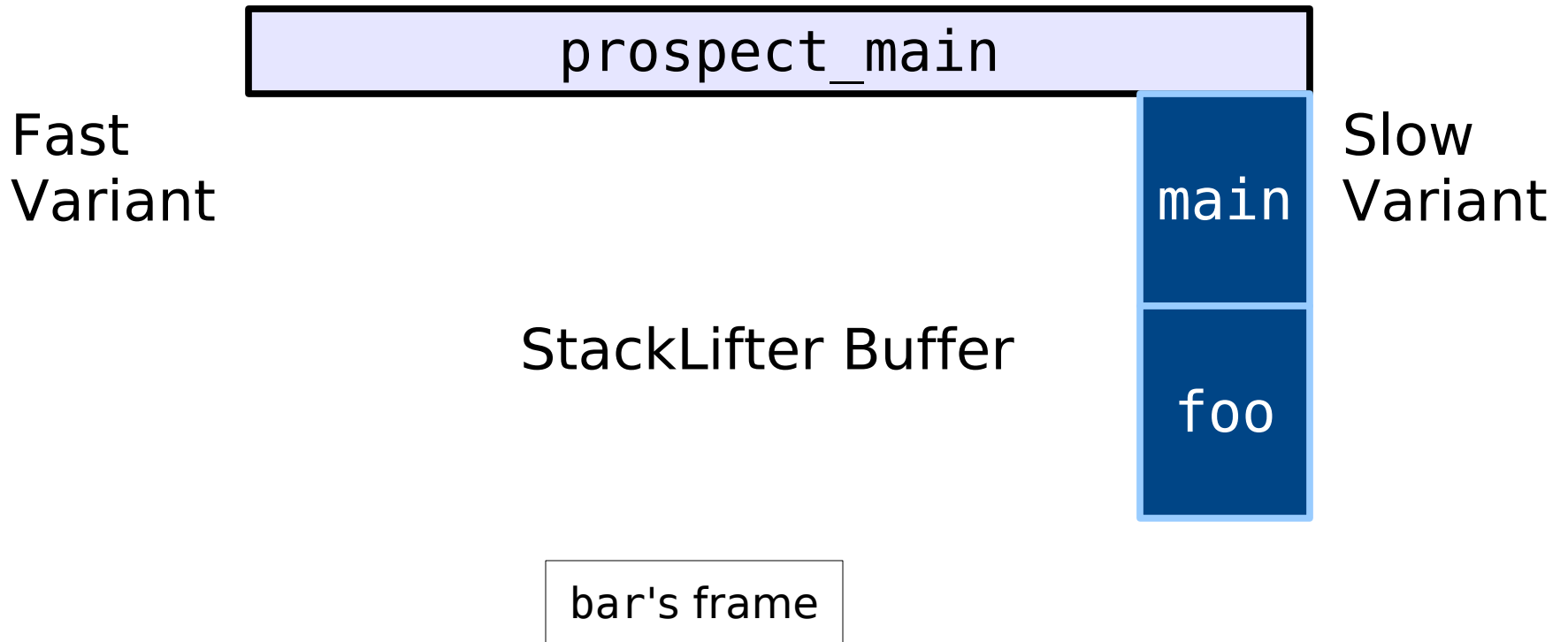
foo's frame

bar's frame

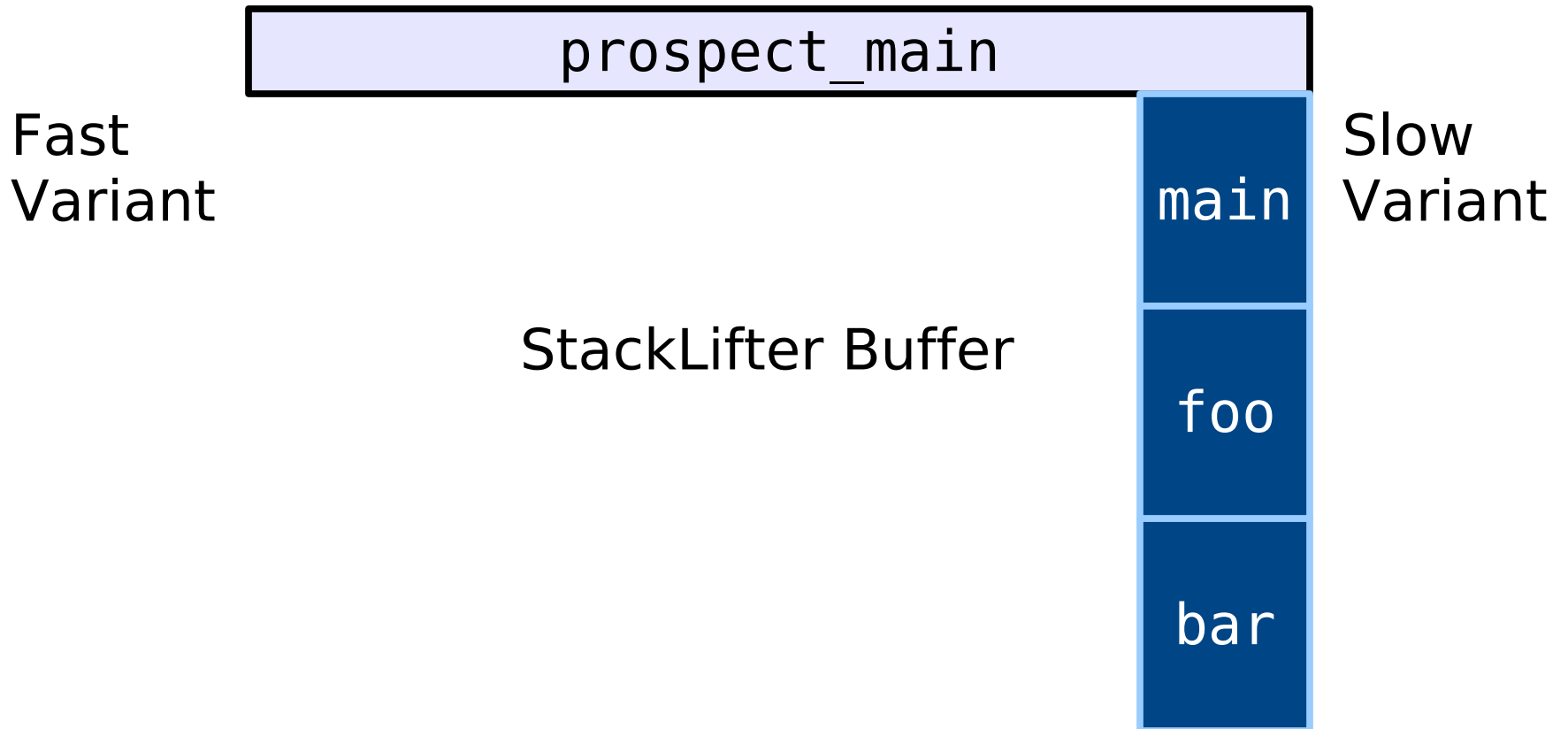
StackLifter: On-Stack Replacement



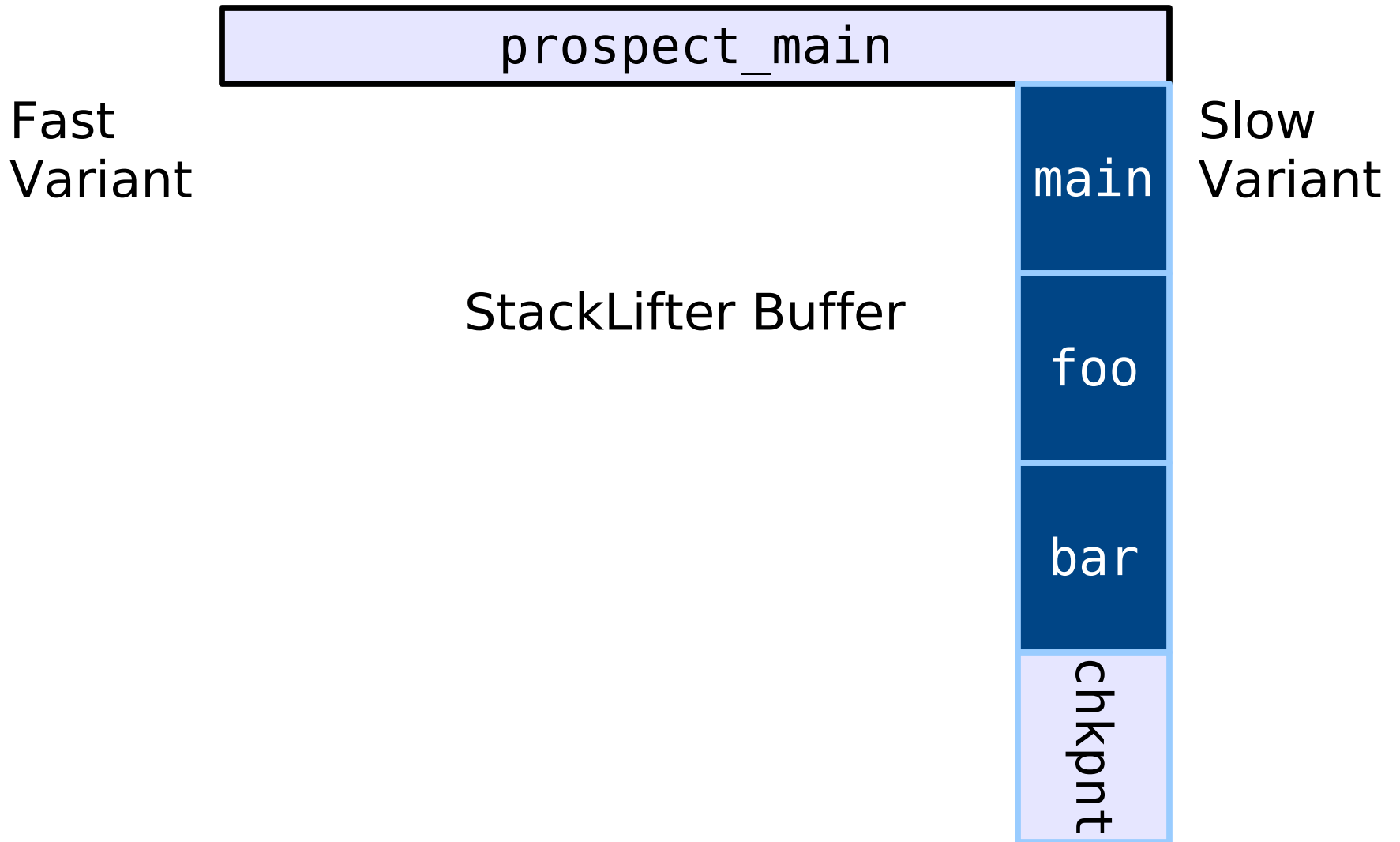
StackLifter: On-Stack Replacement



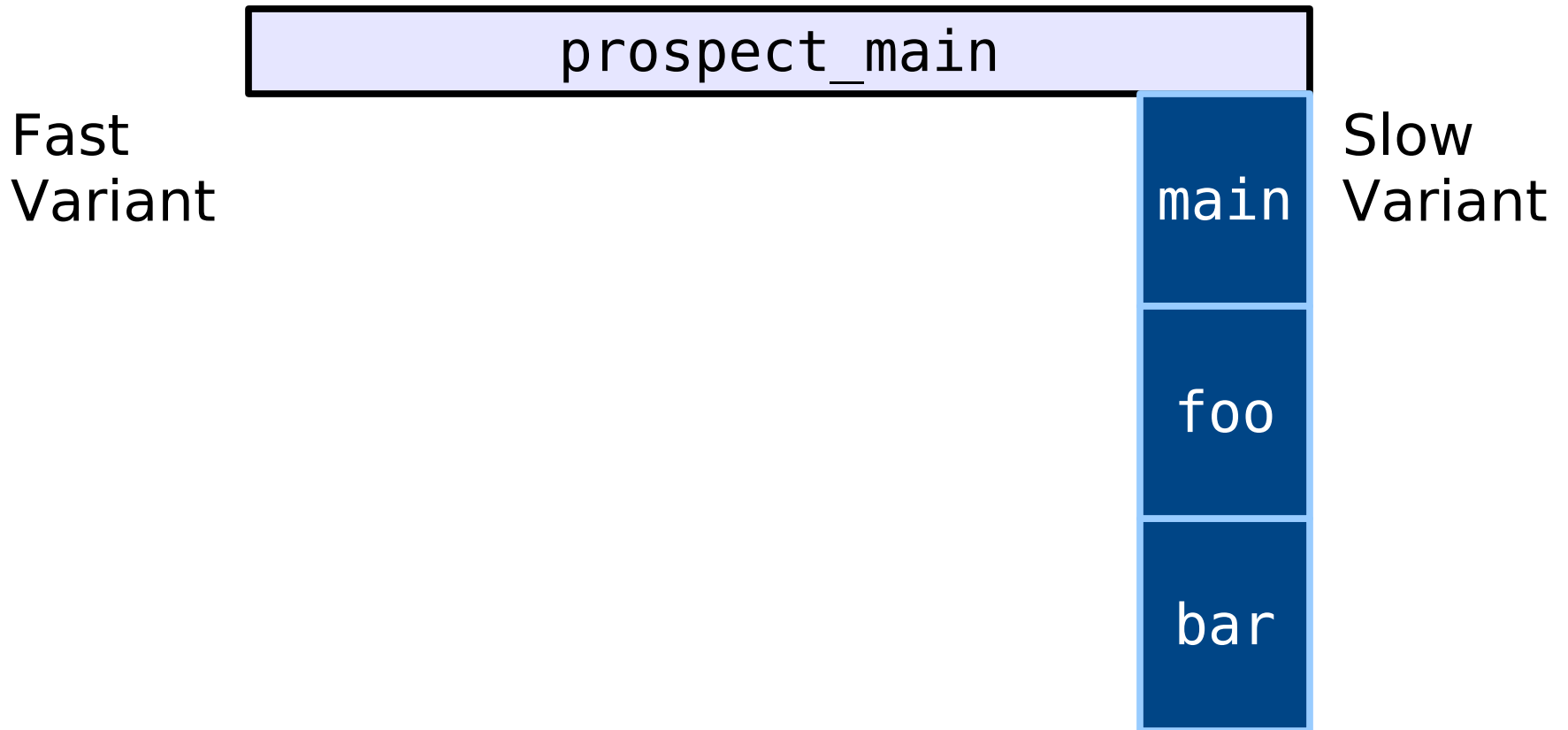
StackLifter: On-Stack Replacement



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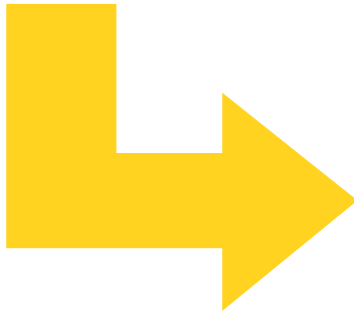


StackLifter: On-Stack Replacement



StackLifter: Instrumentation of Fast Variant

```
1: bar () {  
2:     int a = 2;  
3:     chkpnt ();  
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```

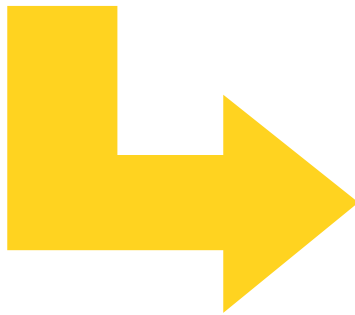


StackLifter

```
1: bar () {  
2:     int a = 2;  
3:  
4:     chkpnt ();  
5:  
6:  
7:  
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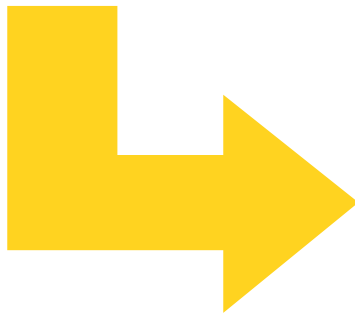


StackLifter

```
1: bar () {  
2:     int a = 2;  
3:     call_01:  
4:     chkpnt ();  
5:  
6:  
7:  
8:  
9:  
10:  
11: }
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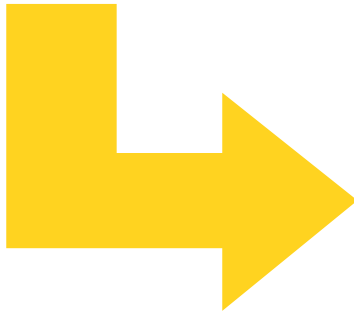


StackLifter

```
1: bar () {  
2:     int a = 2;  
3:     call_01:  
4:     chkpnt ();  
5:     if (stackLifting)  
6:     {  
7:         push (a);  
8:         push (call_01);  
9:         return;  
10:    }  
11: }
```

StackLifter: Instrumentation of Slow Variant

```
1: bar () {  
2:     int a = 2;  
3:     chkpnt ();  
4: }
```

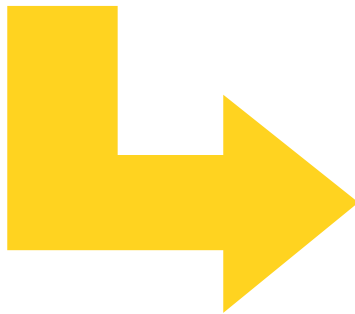


StackLifter

```
1: bar () {  
2:  
3:  
4:  
5:  
6:  
7:  
8:  
9:  
10:  
11:  
12:  
13:     int a = 2;  
14:  
15:     chkpnt ();  
16: }
```


StackLifter: Instrumentation of Slow Variant

```
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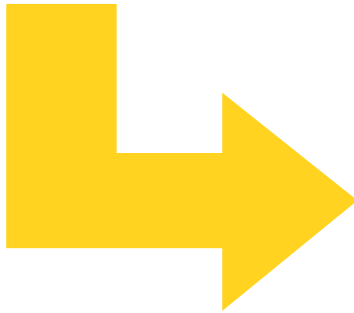


StackLifter

```
1:  bar () {  
2:  
3:  
4:  
5:  
6:  
7:  
8:  
9:  
10:  
11:  
12: entry:  
13:     int a = 2;  
14: call_01:  
15:     chkpnt ();  
16: }
```

StackLifter: Instrumentation of Slow Variant

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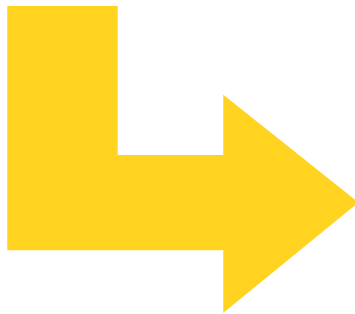


StackLifter

```
1: bar () {  
2:  
3:  
4:  
5:  
6:  
7:  
8:  
9: restore_01:  
10:     a = pop ();  
11:     goto call_01;  
12: entry:  
13:     int a = 2;  
14: call_01:  
15:     chkpnt ();  
16: }
```

StackLifter: Instrumentation of Slow Variant

```
1:  bar () {  
2:    int a = 2;  
3:    chkpnt ();  
4:  }
```



StackLifter

```
1:  bar () {  
2:    if (stackLifting) {  
3:      switch (pop ()) {  
4:        case call_01:  
5:          goto restore_01;  
6:      }  
7:    }  
8:    else goto entry;  
9:    restore_01:  
10:     a = pop ();  
11:     goto call_01;  
12:  entry:  
13:    int a = 2;  
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StackLifter: Features

Transparent

Instrumentations do not need to be aware of StackLifter

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Completeness

- Indirect Calls
- Support arbitrary LLVM

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Fast

Restrict StackLifter with Call Graph Analysis

Evaluation: Overview



Speedup

Of Prospect:

- Out-of-bounds checker
- FastAssert

Evaluation: Overview

Speedup

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Overhead

Of StackLifter

Evaluation: Overview

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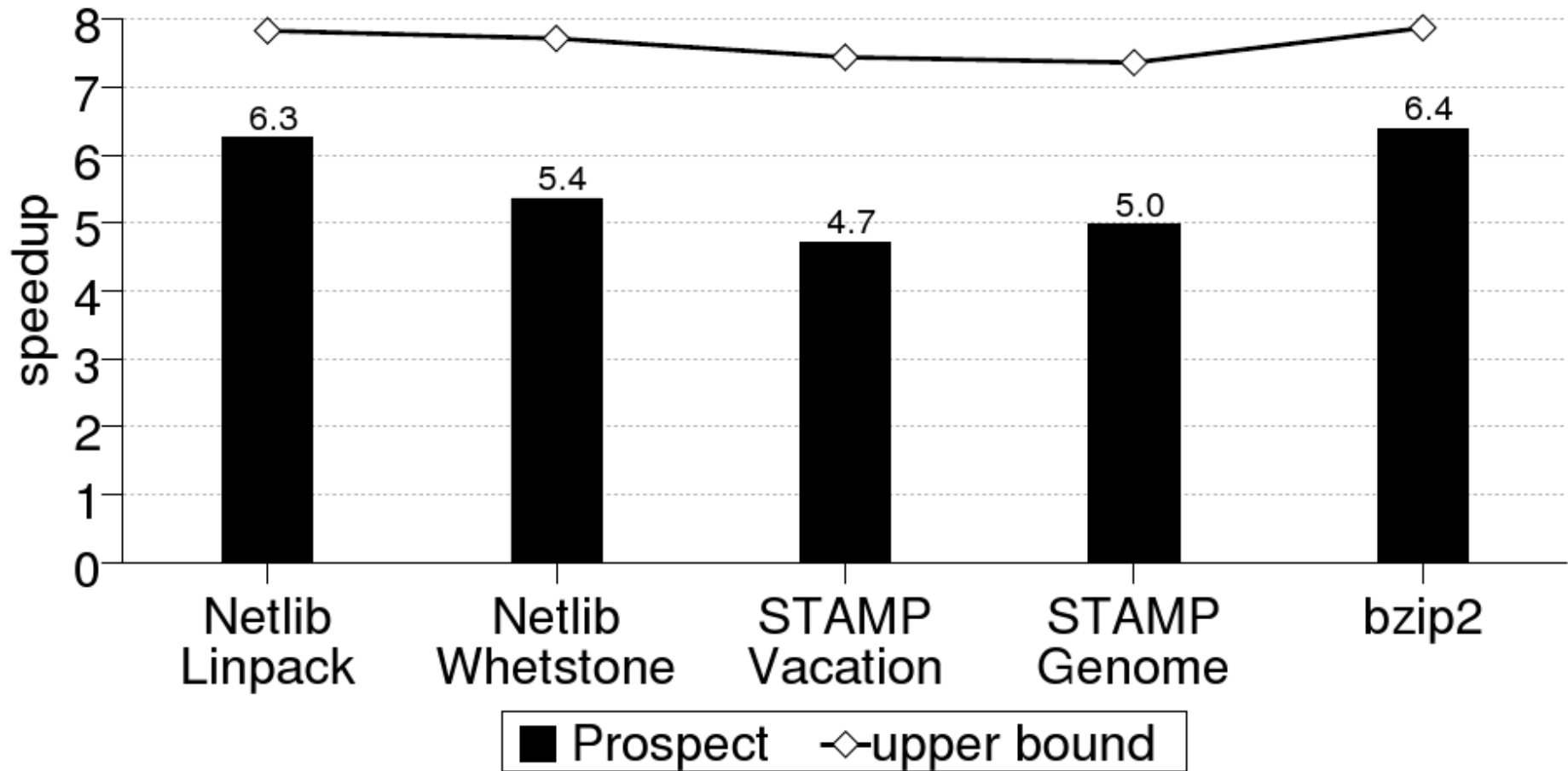
Overhead

Of StackLifter

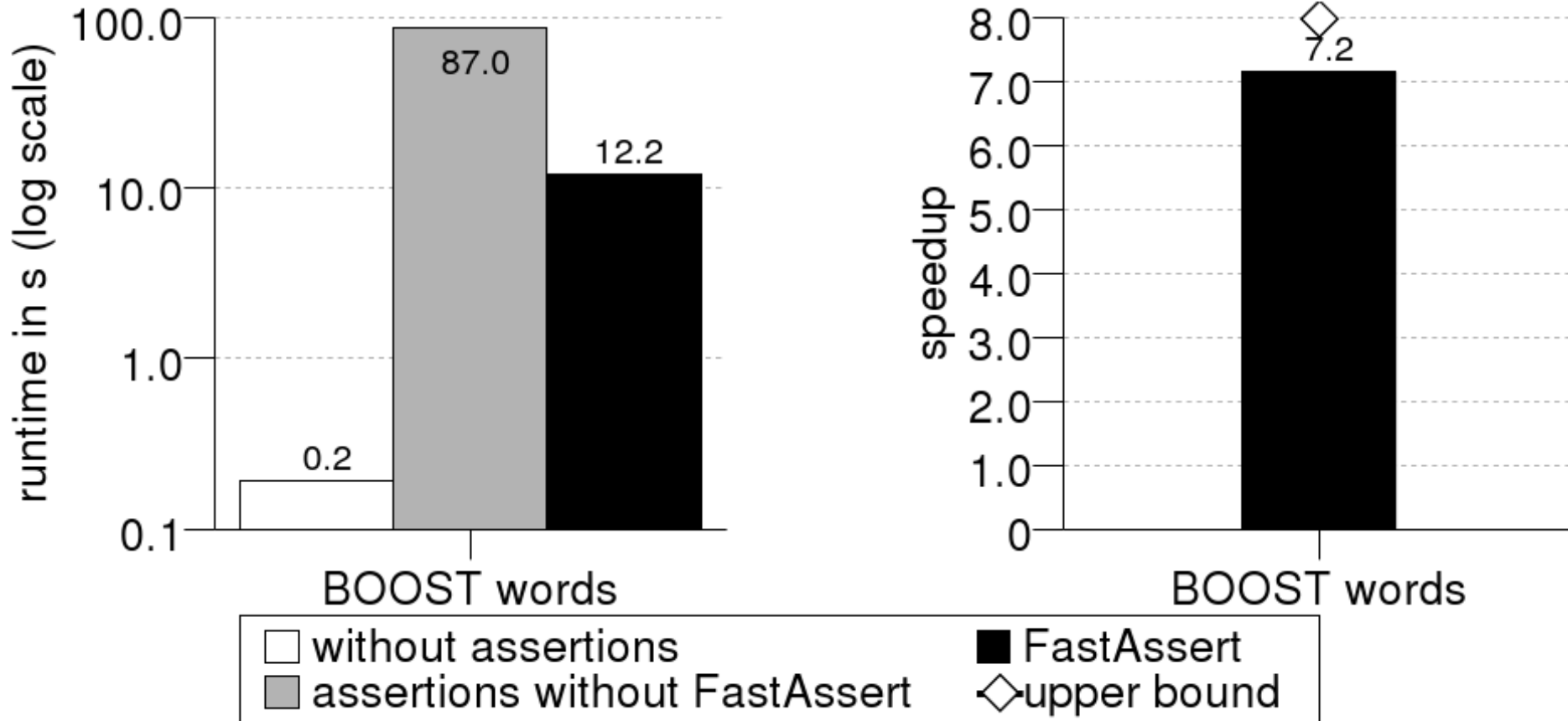
Setup

- Intel Xeon 8-core CPU
- 6 benchmark applications

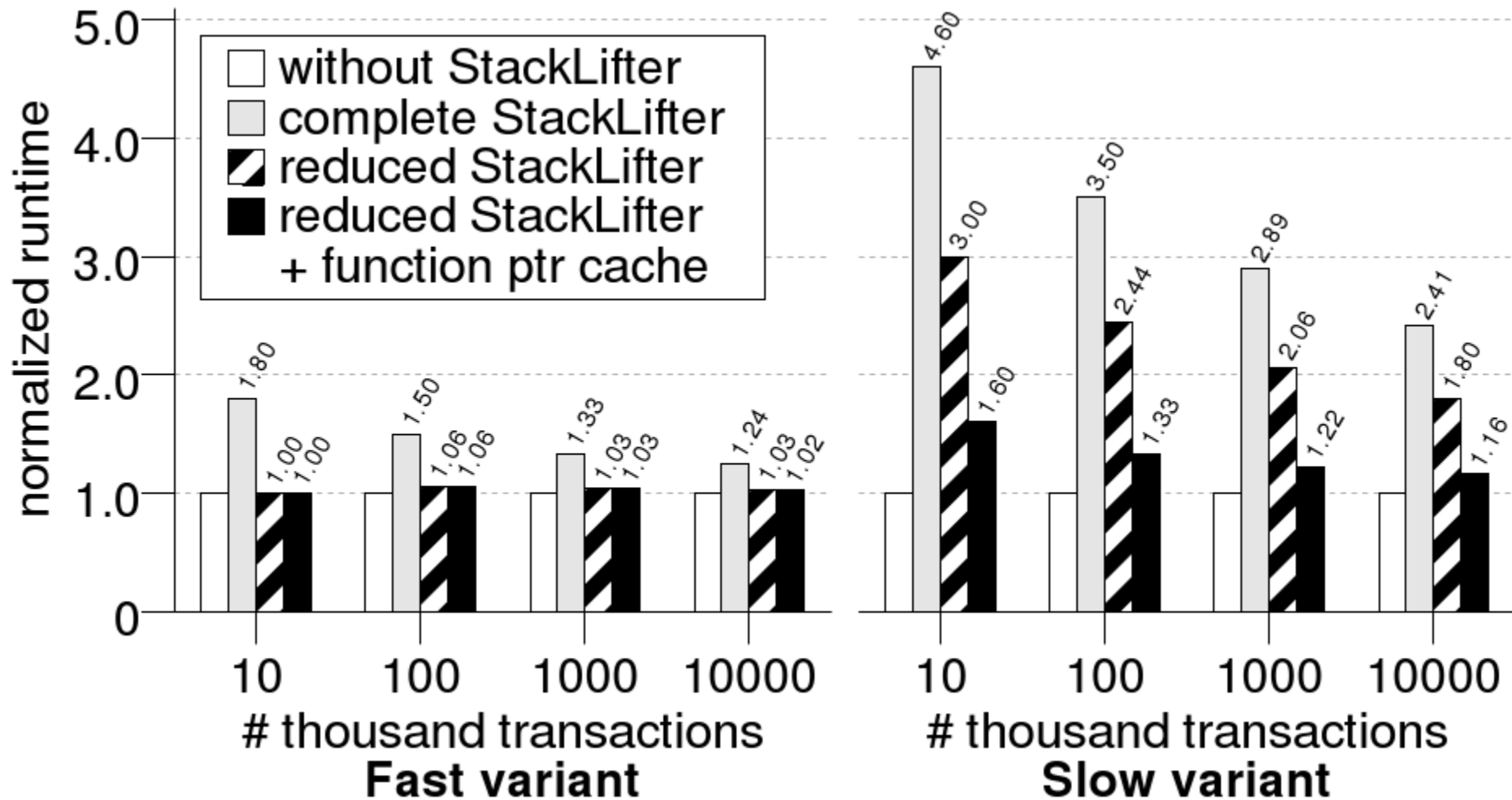
Evaluation: Out-of-bounds



Evaluation: FastAssert



Evaluation: StackLifter (Vacation benchmark)



Comparison

	<u>Prospect</u>
Instrumentation	compiler
Slow variant	+
Fast variant	+
Application Wide	yes
Syscall support	speculative
Developer interface	chkpnt
Additional state in Slow Variant	speculative

Comparison

	<i><u>Prospect</u></i>	SuperPin [1]
Instrumentation	compiler	DBI
Slow variant	+	o
Fast variant	+	-
Application Wide	yes	yes
Syscall support	speculative	replay only
Developer interface	chkpnt	transparent
Additional state in Slow Variant	speculative	non-speculative

Comparison

	<i><u>Prospect</u></i>	SuperPin [1]	Speck [2]
Instrumentation	compiler	DBI	DBI
Slow variant	+	o	o
Fast variant	+	-	-
Application Wide	yes	yes	yes
Syscall support	speculative	replay only	speculative
Developer interface	chkpnt	transparent	transparent
Additional state in Slow Variant	speculative	non-speculative	non-speculative

Comparison

	<i><u>Prospect</u></i>	SuperPin [1]	Speck [2]	FastTrack [3]
Instrumentation	compiler	DBI	DBI	compiler
Slow variant	+	o	o	+
Fast variant	+	-	-	+
Application Wide	yes	yes	yes	no
Syscall support	speculative	replay only	speculative	forbidden
Developer interface	chkpnt	transparent	transparent	FastTrack region
Additional state in Slow Variant	speculative	non-speculative	non-speculative	no

Conclusion

Prospect

- Application wide instrumentation
- At compile time

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StackLifter

Switch from Fast variant to Slow Variant

Conclusion

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StackLifter

Switch from Fast variant to Slow Variant

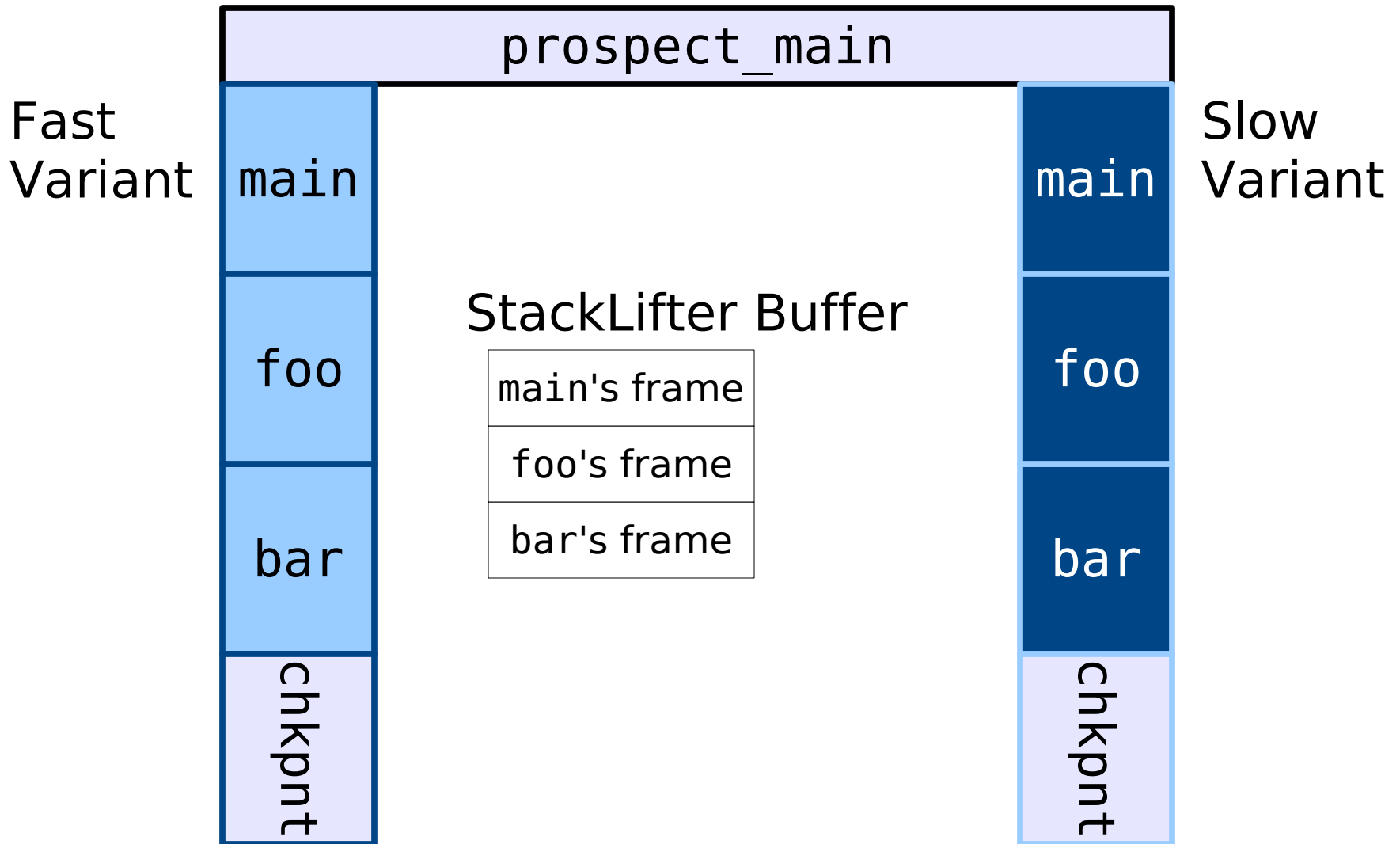
On-stack replacement

- Runtime optimization
- Dynamic updates
- Need bi-directionality

References

- [1] S. Wallace and K. Hazelwood. *Superpin: Parallelizing dynamic instrumentation for real-time performance*. In CGO '07: Proceedings of the International Symposium on Code Generation and Optimization, Washington, DC, USA, 2007.
- [2] E. B. Nightingale, D. Peek, P. M. Chen, and J. Flinn. *Parallelizing security checks on commodity hardware*. SIGARCH Comput. Archit. News, 36 (1):308–318, 2008.
- [3] K. Kelsey, T. Bai, C. Ding, and C. Zhang. *Fast track: A software system for speculative program optimization*. In CGO '09: Proceedings of the 2009 International Symposium on Code Generation and Optimization, Washington, DC, USA, 2009.
- [4] M. Süßkraut, S. Weigert, U. Schiffel, T. Knauth, M. Nowack, D. Becker de Brum, and C. Fetzer. *Speculation for parallelizing runtime checks*. In Proceedings of the 11th International Symposium on Stabilization, Safety, and Security of Distributed Systems (SSS 2009), 2009.

StackLifter: On-Stack Replacement



Evaluation: Out-of-bounds (1/2)

